

Big Data - Lecture 2

High dimensional regression with the Lasso

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Toulouse, Octobre 2014

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Schedule

- 1 Introduction
 - Motivation
 - Trouble with large dimension
 - Goals
 - Important balance: bias-variance tradeoff

- 2 Sparse High Dimensional Regression
 - Sparsity
 - Inducing sparsity

- 3 Lasso estimation
 - Lasso Estimator
 - Solving the lasso - MM method
 - Statistical results

- 4 Application

I Introduction - Linear Model

- In a standard linear model, we have at our disposal (X_i, Y_i) supposed to be linked with

$$Y_i = X_i^t \theta_0 + \epsilon_i, 1 \leq i \leq n.$$

We aim to recover the unknown θ_0 .

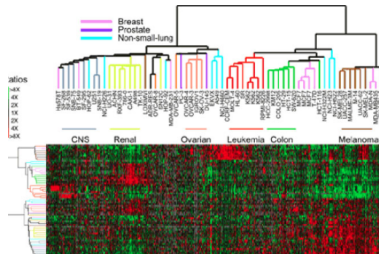
Generically, $(\epsilon_i)_{1 \leq i \leq n}$ is assumed to be i.i.d. replications of a centered and squared integrable noise

$$\mathbb{E}[\epsilon] = 0 \quad \mathbb{E}[\epsilon^2] < \infty$$

- From a statistical point of view, we expect to find among the p variables that describe X important ones. Typical example:
 - Y_i expression level of one gene on sample i
 - $X_i = (X_{i,1}, \dots, X_{i,p})$ biological signal (DNA micro-arrays) observed on sample i
 - Discover a cognitive link between DNA and the gene expression level.

I Introduction - Micro-array analysis - Biological datasets

One measures micro-array datasets built from a huge amount of profile genes expression. Number of genes p (of order thousands). Number of samples n (of order hundred).



Diagnostic help: healthy or ill?

- Select among the genes meaningful elements?
- Find an algorithm with good prediction of the response?

I Introduction - Linear Model

From a matricial point of view, the linear model can be written as follows:

$$Y = X\theta_0 + \epsilon, \quad Y \in \mathbb{R}^n, X \in \mathcal{M}_{n,p}(\mathbb{R}), \theta_0 \in \mathbb{R}^p$$

In this lecture, we will consider situations where p varies (typically increases) with n .

$$\begin{array}{ccccccc}
 y & = & X & \beta & + & \epsilon \\
 \begin{array}{|c|} \hline \text{colored squares} \\ \hline \end{array} & = & \begin{array}{|c|} \hline \text{grid of colored squares} \\ \hline \end{array} & \begin{array}{|c|} \hline \text{colored squares} \\ \hline \end{array} & + & \text{noise} \\
 n \times 1 & & n \times p & p \times 1 & & n \times 1
 \end{array}$$

I Introduction - Linear Model

Standard approach:

- $n \gg p$
- The M.L.E. in the Gaussian case is the Least Squares Estimator:

$$\hat{\theta}_n := \arg \min_{\beta \in \mathbb{R}^p} \|Y - X\beta\|_2^2,$$

given by

$$\hat{\theta}_n = (X^t X)^{-1} X^t Y$$

Proposition

$\hat{\theta}_n$ is an unbiased estimator of θ_0 such that

- If $\epsilon \sim \mathcal{N}(0, \sigma^2)$: $\frac{\|X(\theta_n - \theta_0)\|_2^2}{\sigma^2} \sim \chi_p^2$

•

$$\mathbb{E} \left[\frac{\|X(\theta_n - \theta_0)\|_2^2}{n} \right] = \frac{\sigma^2 p}{n}$$

- Most of the time, $\frac{\|X(\theta_n - \theta_0)\|_2^2}{n}$ is generally neglectible comparing to $\frac{\sigma^2 p}{n}$

Main requirement: $X^t X$ must be full rank (invertible)!

I Introduction - Trouble with large dimension $p \gg n$

- $X^t X$ is an $p \times p$ matrix, but its rank is lower than n . If $n \ll p$, then

$$rk(X^t X) \leq n \ll p.$$

- Consequence: the Gram matrix $X^t X$ is not invertible and even very ill-conditioned (the most of its eigenvalues are equal to 0!)
- The linear model $\hat{\theta}_n$ completely fails.
- One standard “improvement”: use the ridge regression with an additional penalty:

$$\hat{\theta}_n^{Ridge} = \arg \min_{\beta \in \mathbb{R}^p} \|Y - X\beta\|_2^2 + \lambda \|\beta\|_2^2$$

The ridge regression is a particular case of *penalized* regression. The penalization is still convex w.r.t. β and can be easily solved.

- We will attempt to describe a better suited penalized regression for high dimensional regression.
- Our goal: find a method that permits to find $\hat{\theta}_n$:
 - Select features among the p variables.
 - Can be easily computed with numerical softs.
 - Possess some statistical guarantees.

I Introduction - Objective of high dimensional regression

Remark:

Inconsistency of the standard linear model (and even ridge regression) when $p \gg n$.

$$\mathbb{E} \left[X(\hat{\theta}_n - \theta) \right] \not\rightarrow 0 \quad \text{when} \quad (n, p) \mapsto +\infty \quad \text{with} \quad p \gg n.$$

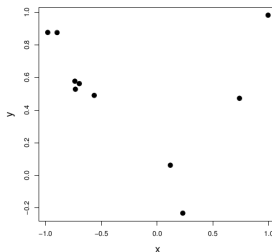
Important and nowadays questions:

- What is a good framework for high dimensional regression ? A good model is required.
- How can we estimate? An efficient algorithm is necessary.
- How can we measure the performances: prediction of Y ? Feature selection in θ ? What are we looking for?
- Statistical guarantees? Some mathematical theorems?

I Introduction - bias-variance tradeoff

In high dimension:

- Optimize the fit to the observed data?
- Reduce the variability?

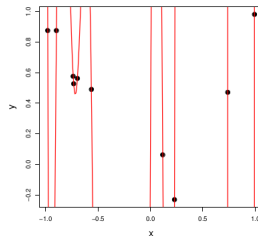
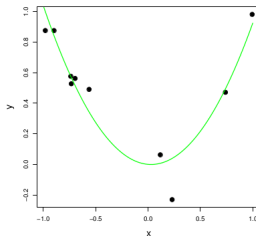
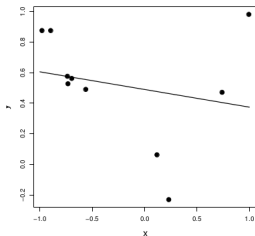


Standard question: find the best curve... In what sense?

I Introduction - bias-variance tradeoff

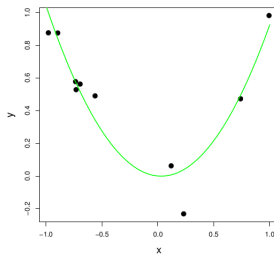
Several regressions:

- Left: fit the best line (1-D regression)
- Middle: fit the best quadratic polynomial
- Right: fit the best 10-degree polynomial



Now I am interested in the **prediction** at point $x = 0.5$. What is the best?

I Introduction - bias-variance tradeoff

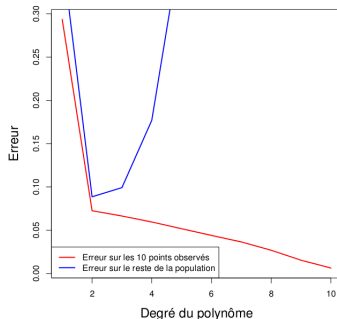


If we are looking for the best possible fit, a high dimensional regressor will be convenient. Nevertheless, our goal is to generally to **predict** y for new points x and the matching criterion is

$$C(\hat{f}) := \mathbb{E}_{(X,Y)}[Y - \hat{f}(X)]^2.$$

It is a quadratic loss here, and should be replaced by other criteria (in classification for example).

I Introduction - bias-variance tradeoff



- When the degree increases, the fit to the observed data (red curve) is always decreasing.
- Over the rest of the population, the generalization error starts decreasing, and after increases.
- Too simple sets of functions cannot contain the good function, and optimization over simple sets **introduces abias**.
- Too complex sets of functions contain the good function **but** are too rich and **generates high variance**.

I Introduction - bias-variance tradeoff

The former balance is illustrated by a very simple theorem.

$$Y = f(X) + \epsilon \quad \text{with} \quad \mathbb{E}[\epsilon] = 0.$$

Theorem

For any estimator \hat{f} , one has

$$C(\hat{f}) = \mathbb{E}[Y - \hat{f}(X)]^2 = \mathbb{E} \left[Y - \mathbb{E}[\hat{f}(X)] \right]^2 + \mathbb{E} \left[\mathbb{E}[\hat{f}(X)] - \hat{f}(X) \right]^2 + \mathbb{E} [Y - f(X)]^2$$

- The blue term is a **bias** term.
- The red term is a **variance** term.
- The green term is the **Bayes risk** and is independent on the estimator \hat{f} .

Statistical principle:

- The empirical squared loss $\|Y - \hat{f}(X)\|_{2,n}^2$ mimics the **bias**.
- Important need to introduce something a variance control of estimation

Statistical penalty to mimic the variance.

there is an important need to control the variance of estimation.

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Sparsity

An introductory example:

- In many applications, $p \gg n$ but ...
- **Important prior:** many extracted feature in X are irrelevant for the response Y
- In an equivalent way: many coefficients in θ_0 are not "almost zero" but "exactly zero".
- For example, if Y is the size of a tumor, it might be reasonable to suppose that it can be expressed as a linear combination of genetic information in the genome described in X .
BUT most components of X will be zero and most genes will be unimportant to predict Y :
 - We are looking for meaningful few genes
 - We are looking for the prediction of Y as well.

$$\begin{array}{c}
 y \\
 \begin{array}{|c|} \hline \text{[Colorful vector]} \\ \hline \end{array} \\
 n \times 1
 \end{array}
 =
 \begin{array}{c}
 X \\
 \begin{array}{|c|} \hline \text{[Heatmap matrix]} \\ \hline \end{array} \\
 n \times p
 \end{array}
 \begin{array}{c}
 \beta \\
 \begin{array}{|c|} \hline \text{[Sparse vector]} \\ \hline \end{array} \\
 p \times 1
 \end{array}
 +
 \begin{array}{c}
 \epsilon \\
 \begin{array}{|c|} \hline \text{[Noise vector]} \\ \hline \end{array} \\
 p \times 1
 \end{array}
 + \text{noise}$$

Sparsity

Dogmatic approach:

- Sparsity: assumption that the unknown θ_0 we are looking for possesses its major coordinates null. Only s of them are important:

$$s := \text{Card} \{1 \leq i \leq p | \theta_0(i) \neq 0\}.$$

- Sparsity assumption:

$$s \ll n$$

- It permits to reduce the effective dimension of the problem.
- Assume that the effective support of θ_0 were known, then

$$y = X\beta + \epsilon \implies y = X_S \beta_S + \epsilon$$

- If S is the support of θ_0 , maybe $X_S^t X_S$ is full rank, and linear model can be applied.

Major issue: How could we find S ?

Sparsity

Signal processing: in the 1990's, how could we find for high resolution 1,2,3 dimensional signals sparse representations?

- Before going further with data: understand what they represent and try to obtain a naturally sparse representation?
- How: wavelets decomposition in signal processing.



- Sparse representation: Y. Meyer (among others)
- Efficient algorithm: S. Mallat
- Noise robustness and hard thresholding method: D. Donoho

Sparsity

In statistics: in the 2000's, from a redundant representation, how could we find a sparse representation?

- Statistics don't manage to improve the representation of the primary features on the data!



- Statistical estimator of the **LASSO**: R. Tibshirani, 1996.
- Efficient algorithm to solve the LASSO with the **LARS**: Efron, Johnstone, Hastie, and Tibshirani, 2002.
- Another estimators: **Dantzig Selector**: Candes & Tao (2007). **Boosting**: Buhlmann & Yu (2003).
- Noise robustness and hard thresholding method: A. Tsybakov *et al.* (among others)



What is the LASSO method? How can we solve it? What about the statistical performances?

ℓ^0 norm and convex relaxation

- Ideally, we would like to find θ such that

$$\hat{\theta}_n = \arg \min_{\theta: \|\theta\|_0 \leq s} \|Y - X\theta\|_2^2,$$

meaning that the minimization is embedded in a ℓ_0 ball.

- In the previous lecture, we have seen that it is a constrained minimization problem of a convex function ... A dual formulation is

$$\arg \min_{\theta: \|Y - X\theta\|_2 \leq \epsilon} \{\|\theta\|_0\}$$

But:

- The ℓ_0 balls are not convex!
- The ℓ_0 balls are not smooth!
- First (illusive) idea: explore all ℓ_0 subsets and minimize! Bullshit since:

$$C_p^s \text{ subsets and } p \text{ is large!}$$

- Second idea (existing methods): run some heuristic and **greedy methods** to explore ℓ_0 balls and compute an approximation of $\hat{\theta}_n$. (See next lecture)
- Good idea: use a **convexification** of the $\|\cdot\|_0$ norm (also referred to as a convex relaxation method). How?

ℓ^0 norm and convex relaxation

Idea of the convex relaxation: instead of considering a variable $z \in \{0, 1\}$, imagine that $z \in [0, 1]$.

Definition (Convex Envelope)

The convex envelope f^* of a function f is the largest convex function below f .

Theorem (Envelope of $\theta \mapsto \|\theta\|_0$)

- On $[-1, 1]^d$, the convex envelope of $\theta \mapsto \|\theta\|_0$ is $\theta \mapsto \|\theta\|_1$.
- On $[-R, R]^d$, the convex envelope of $\theta \mapsto \|\theta\|_0$ is $\theta \mapsto \frac{\|\theta\|_1}{R}$.

Idea: Instead of solving the minimization problem:

$$\forall s \in \mathbb{N} \quad \min_{\|\theta\|_0 \leq s} \|Y - X\theta\|_2^2, \quad (1)$$

we are looking for

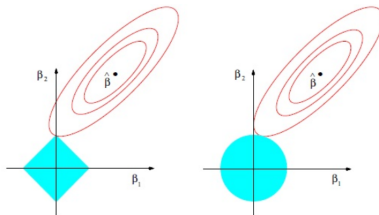
$$\forall C > 0 \quad \min_{\|\cdot\|_0^*(\theta) \leq C} \|Y - X\theta\|_2^2, \quad (2)$$

What's new?

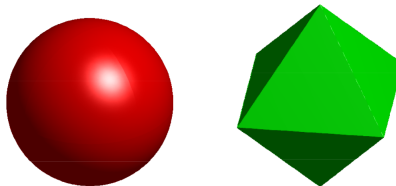
- The function $\|\cdot\|_0^*$ is convex and thus the above problem is a convex minimization problem with convex constraints.
- Since $\|\cdot\|_0^*(\theta) \leq \|\theta\|_0$, it is rather reasonable to obtain sparse solutions. In fact, solutions of (2) with a given C provide a lower bound of solutions of (1) with $s \leq C$.
- If we are looking for good solutions of (1), then there must exist even better solution to (2).

ℓ^0 norm and convex relaxation

Geometrical interpretation (in 2 D):



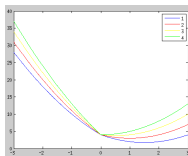
Left: Level sets of $\|Y - X\beta\|_2^2$ and intersection with ℓ^1 ball. Right: Same with ℓ^2 ball.
The left constraint problem is likely to obtain a **sparse** solution. Oppositely, the right constraint no!
In **larger dimensions** the balls are even more different:



ℓ^1 penalty

- **Analytic point of view:** why does the ℓ^1 norm induce sparsity?
- From the KKT conditions (see Lecture 1), it leads to a **penalized criterion**

$$\min_{\theta \in \mathbb{R}^p: \|\theta\|_1 \leq C} \|Y - X\theta\|_2^2 \iff \min_{\theta \in \mathbb{R}^p} \underbrace{\|Y - X\theta\|_2^2}_{\text{Mimics the bias}} + \underbrace{\lambda \|\theta\|_1}_{\text{Controls the variance}}$$



- In the 1d case: $\arg \min_{\alpha \in \mathbb{R}} \underbrace{\frac{1}{2} |x - \alpha|^2 + \lambda |x|}_{:= \varphi_\lambda(x)}$
- The minimal value of φ_λ is reached at point x^* when $0 \in \partial \varphi_\lambda(x^*)$. x^* is minimal iff
 - $x^* \neq 0$ and $(x^* - \alpha) + \lambda \text{sgn}(x^*) = 0$.
 - $x^* = 0$ and $d\varphi_\lambda^+(0) > 0$ and $d\varphi_\lambda^-(0) < 0$.

Proposition (Analytical minimization of φ_λ)

$$x^* = \text{sgn}(\alpha)[|\alpha| - \lambda]_+ = \arg \min_{x \in \mathbb{R}} \left\{ \frac{1}{2} |x - \alpha|^2 + \lambda |x| \right\}$$

- For large values of λ , the minimum of φ_λ is reached at point 0.

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Lasso estimator

Taking all together, we introduce the *Least Absolute Shrinkage and Selection Operator* - LASSO:

$$\forall \lambda > 0 \quad \hat{\theta}_n^{Lasso} = \arg \min_{\theta \in \mathbb{R}^p} \|Y - X\theta\|_2^2 + \lambda \|\theta\|_1$$

The above criterion is **convex** w.r.t. θ .

- Efficient algorithms to solve the LASSO, even for very large p .
- The minimizer may not be unique since the above criterion is not strongly convex.
- Predictions $X\hat{\theta}_n^{Lasso}$ are always unique.
- λ is a **penalty constant that must be carefully chosen**.
- A **large value of λ** leads to a **very sparse** solution, with an important bias.
- A low value of λ yields overfitting with no penalization (too much important variance).
- We will see that a careful balance between s , n and p exists. These parameters as well as the variance of the noise σ^2 influence a “good” choice of λ .

Alternative formulation:

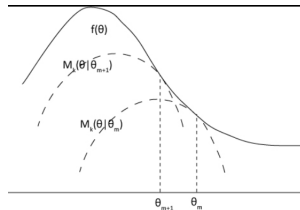
$$\hat{\theta}_n^{Lasso} = \arg \min_{\theta \in \mathbb{R}^p: \|\theta\|_1 \leq C} \|Y - X\theta\|_2^2$$

Solving the lasso

Algorithm to solve the minimization problem $\arg \min_{\theta \in \mathbb{R}^p} \underbrace{\|Y - X\theta\|_2^2 + \lambda \|\theta\|_1}_{:= \varphi_\lambda(\theta)}$ is needed.

An efficient method follows the method of "Minimize Majorization" and is referred to as MM method.

- MM are useful for the minimization of a convex function/maximization of a concave one.
- Geometric illustration



- Idea: Build a sequence $(\theta_k)_{k \geq 0}$ that converges to the minimum of φ_λ .
- A particular case of such a method is encountered with the E.M. algorithm useful for clustering and mixture models.
- MM algorithms are powerful, especially they can convert non-differentiable problems to smooth ones.

MM algorithm

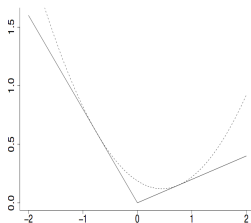
- ① A function $g(\theta, \theta_k)$ is said to *majorize* f at point θ_k if

$$g(\theta_k | \theta_k) = f(\theta_k) \quad \text{and} \quad g(\theta | \theta_k) \geq f(\theta), \forall \theta \in \mathbb{R}^p.$$

- ② Then, we define

$$\theta_{k+1} = \arg \min_{\theta \in \mathbb{R}^p} g(\theta | \theta_k)$$

- ③ We wish to find each time a function $g(\cdot, \theta_k)$ whose minimization is easy.
④ An example with a quadratic majorizer of a non-smooth function:



- ⑤ **Important remark:** The MM is a descent algorithm:

$$\begin{aligned} f(\theta_{k+1}) &= g(\theta_{k+1} | \theta_k) + f(\theta_{k+1}) - g(\theta_{k+1} | \theta_k) \\ &\leq g(\theta_k | \theta_k) = f(\theta_k) \end{aligned} \tag{3}$$

MM algorithm for the Lasso: Coordinate descent algorithm

- 1 Define a sequence $(\theta_k)_{k \geq 0} \iff$ find a suitable majorization.
- 2 $g : \theta \mapsto \|Y - X\theta\|^2$ is convex, whose Hessian matrix is $X^t X$. Taylor expansion leads to

$$\forall y \in \mathbb{R}^p \quad g(y) \leq g(x) + \langle \nabla g(x), y - x \rangle + \rho(X) \|y - x\|^2,$$

where $\rho(X)$ is the spectral radius of X .

- 3 We are naturally driven to upper bound φ_λ as

$$\begin{aligned} \varphi_\lambda(\theta) &\leq \varphi_\lambda(\theta_k) + \langle \nabla g(\theta_k), \theta - \theta_k \rangle + \rho(X) \|\theta - \theta_k\|_2^2 + \lambda \|\theta\|_1 \\ &= \psi(\theta_k) + \rho(X) \left\| \theta - \left(\theta_k - \frac{\nabla g(\theta_k)}{\rho(X)} \right) \right\|_2^2 + \lambda \|\theta\|_1 \end{aligned}$$

- 4 To minimize the majorization of φ_λ , we then use the above proposition of soft-thresholding:

- Define

$$\tilde{\theta}_k^j := \theta_k^j - \nabla g(\theta_k)^j / \rho(X).$$

- Compute

$$\theta_{k+1}^j = \text{sgn}(\tilde{\theta}_k^j) \max \left[|\tilde{\theta}_k^j| - \frac{2\lambda}{\rho(X)} \right]_+$$

Statistical results for the Lasso

Importance of the results: understand difficulties **from a statistical point of view**.

What could we expect? In expectation or with high probability:

- **Estimation/consistency**: $\hat{\theta}_n \simeq \theta_0$.
- **Selection/Support**: $Supp(\hat{\theta}_0) \simeq Supp(\theta_0)$.
- **Prediction**: $n^{-1} \|X(\hat{\theta}_n - \theta_0)\|_2^2 \simeq s_0/n$

Statistical framework: we assume that $\epsilon_i \sim \mathcal{N}(0, \sigma^2)$ (for the sake of simplicity).

High dimensional framework:

- s is the sparsity of θ_0 .
- $n \mapsto +\infty$ with $p = 0(e^{n^{1-\delta}})$. It means that p may be much larger than n .
- We are looking for a **rate of convergence** involving s, p and n .

Important thing: choice of λ (in terms of s, p, n and σ^2).

Basic considerations (I)

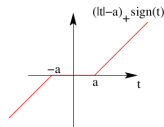
We won't provide a sharp presentation of the best known results to keep the level understandable.

Important to have in mind **the extreme situation of almost orthogonal design**:

$$\frac{X^t X}{n} \simeq I_p$$

Solving the lasso is equivalent to solving

$$\min_w \frac{1}{2n} \|X^t y - w\|_2^2 + \lambda \|w\|_1$$



Solutions are given by ST (Soft-Thresholding):

$$w_j = ST_{\lambda} \left(\frac{1}{n} X_j^t y \right) = ST_{\lambda} \left(\theta_j^0 + \frac{1}{n} X_j^t \epsilon \right) =$$

Basic considerations (II)

We would like to keep the useless coefficients to 0. It requires that

$$\lambda \geq \frac{1}{n} X_j^t \epsilon, \forall j \in J_0^c.$$

The r.v. $\frac{1}{n} X_j^t \epsilon$ are i.i.d. with variance σ^2/n .

The expectation of the maximum of $p - s$ Gaussian standard variables $\simeq \sqrt{2 \log(p - s)}$.
It leads to

$$\lambda = A\sigma \sqrt{\frac{\log p}{n}}, \quad \text{with} \quad A > \sqrt{2}.$$

Precisely:

$$\mathbb{P} \left(\forall j \in J_0^c : |X_j^t \epsilon| \leq n\lambda \right) \geq 1 - p^{1-A^2/2}.$$

We expect that $ST_\lambda \mapsto Id$ to obtain a consistency result. It means that $\lambda \mapsto 0$, so that

$$\frac{\log p}{n} \mapsto 0$$

Lasso consistency - One result

Theorem

Assume that $\log p \ll n$, that all matrix X has norm 1 and $\epsilon_i \sim \mathcal{N}(0, \sigma^2)$, then under a coherence assumption on the design matrix $X^t X$, one has

- i) With high probability, $J(\hat{\theta}_n) \subset J_0$.
- ii) There exists C such that, with high probability,

$$\frac{\|X(\theta_n - \theta_0)\|_2^2}{n} \leq \frac{C}{\kappa^2} \frac{\sigma^2 s_0 \log p}{n},$$

where κ^2 is a positive constant that depends on the correlations in $X^t X$.

One can also find results on the exact support recovery, as well as some weaker results without any coherence assumption.

N.B.: Such a coherence is measured through the almost orthogonality of the columns of X . It can be traduced in terms of

$$|\sup_{i \neq j} \langle X_i, X_j \rangle| \leq \epsilon.$$

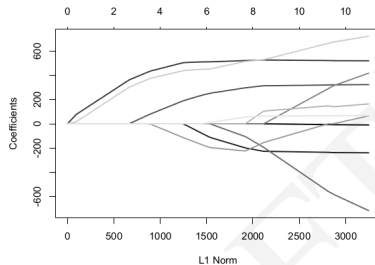
Short example with the R software

CRAN software: <http://cran.r-project.org/web/packages/lars/>

R Code:

```
library(lars)  
data(diabetes)  
attach(diabetes)  
fit = lars(x,y)  
plot(fit)
```

Lars algorithm: solves the Lasso less efficiently than the coordinate descent algorithm.

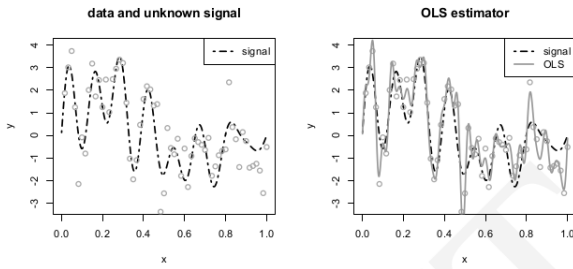


Typical output of the Lars software:

- The greater ℓ^1 norm, the lower λ
- Sparse solution with small values of the $\|\cdot\|_1$ norm.

Removing the bias of the Lasso (I)

Signal processing example:



We have $n = 60$ noisy observations $Y(i) = f(i/n) + \epsilon_i$. f is an unknown periodic function defined on $[0, 1]$, sampled at points (i/n) . ϵ_i are independent realizations of Gaussian r.v. We use the 50 first Fourier coefficients:

$$\varphi_0(x) = 1, \quad \varphi_{2j}(x) = \sin(2j\pi x) \quad \varphi_{2j+1}(x) = \cos(2j\pi x),$$

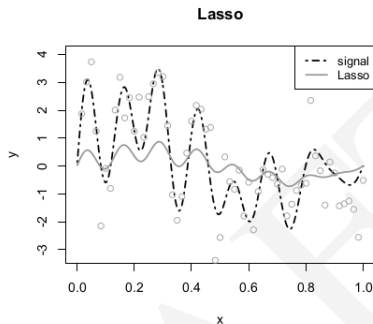
to approximate f . The OLS estimator is

$$\hat{f}^{OLS}(x) = \sum_{j=1}^p \hat{\beta}_j^{OLS} \varphi_j(x) \quad \text{with} \quad \hat{\beta}^{OLS} = \arg \min_{\beta} \sum_{i=1}^n \left(Y_i - \sum_{j=0}^p \beta_j \varphi_j(i/n) \right)^2.$$

The OLS does not perform well on this example.

Removing the bias of the Lasso (II)

We experiment here the Lasso estimator with $\lambda = 3\sigma\sqrt{\frac{2\log p}{n}}$ and obtain



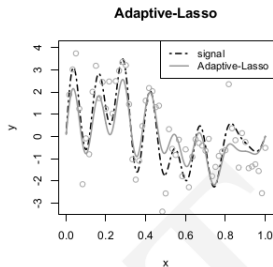
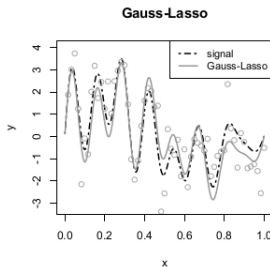
- Lasso estimator reproduces the oscillations of f but these oscillations are shrunk toward 0.
- When considering the initial minimization problem, the ℓ^1 penalty select nicely the good features, but introduces also a bias (introduces a shrinkage of the parameters).
- Strategy: select features with the Lasso and run an OLS estimator using the good variables.

Removing the bias of the Lasso (III)

We define

$$\hat{f}^{\text{Gauss}} = \pi_{\hat{J}_0}(Y) \quad \text{with} \quad \hat{J}_0 = \text{Supp}(\hat{\theta}^{\text{Lasso}}),$$

where $\pi_{\hat{J}_0}$ is the \mathbb{L}^2 projection of the observations on the features selected by the Lasso.



The Adaptive Lasso is almost equivalent:

$$\beta^{\text{Adaptive Lasso}} = \arg \min_{\beta \in \mathbb{R}^p} \left\{ \|Y - X\beta\|_2^2 + \mu \sum_{j=1}^p \frac{|\beta_j|}{|\hat{\beta}_j^{\text{Gauss}}|} \right\}$$

This minimization remains convex and the penalty term aims to mimic the ℓ^0 penalty. The Adaptive Lasso is very popular and tends to select more accurately the variables than the Gauss-Lasso estimator.