

Optimal Riemannian quantization for air traffic management

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Geometric statistics workshop
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Table of contents

Optimal Riemannian quantization for air traffic management

- Motivation

- The Fisher information metric

- Optimal Riemannian quantization

- Implementation with geomstats

- Real data analysis

Shape matching between curves

- Shape analysis framework

- Optimal matching

- Examples

Table of contents

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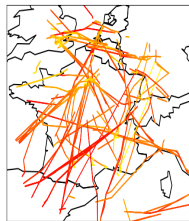
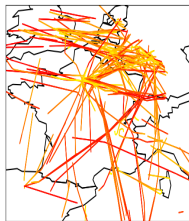
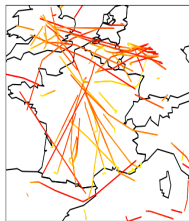
Context

Air traffic control

- Air traffic controllers act on flying or taxiing aircraft in such a way that separation norms are satisfied at all time.
- The airspace is segmented in elementary cells that can be regrouped or degrouped according to traffic complexity.
- Major concern : automatically evaluate the complexity of an air traffic situation.

What is an air traffic situation ?

- A set of positions and speeds $(x_i, v_i) \in \mathbb{R}^2 \times \mathbb{R}^2, i = 1, \dots, N$ of the aircraft present in the airspace at a given time.

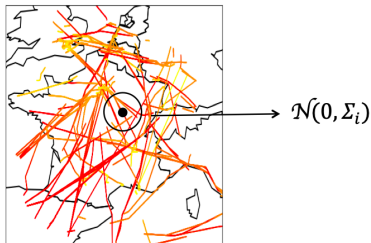


A geometric complexity indicator

- In the neighborhood of each point (x_i, v_i) , we assume that the spatial distribution of the speeds is Gaussian.
- We estimate its mean and covariance matrix using a kernel K , $K_h(x) = \frac{1}{h}K(\frac{x}{h})$,

$$m_i = \frac{\sum_{j=1}^N v_j K_h(x_i - x_j)}{\sum_{j=1}^N K_h(x_i - x_j)}, \quad \Sigma_i = \frac{\sum_{j=1}^N (v_j - m_i)(v_j - m_i)^T K_h(x_i - x_j)}{\sum_{j=1}^N K_h(x_i - x_j)}.$$

- Σ_i measures the "local disorder" = "local complexity" of the traffic at point x_i
- We neglect the mean and represent complexity at x_i by $\mathcal{N}(0, \Sigma_i)$



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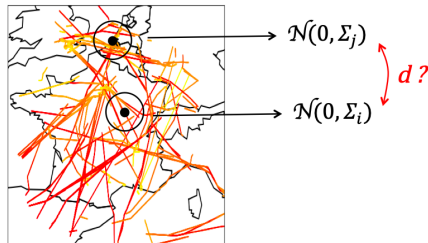


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Information geometry

- Geometric approach to probability and statistics based on the **Fisher information**
- The Fisher information is defined for a parametric statistical model $\{p_{\theta}\mu|\theta \in \Theta\}$

$$I(\theta) = \mathbb{E}_{\theta}[\partial_{\theta}\ell_{\theta}(X) \cdot \partial_{\theta}\ell_{\theta}(X)^t], \quad \ell_{\theta} = \log p_{\theta}.$$

- In parametric estimation, the Fisher information gives a limit to the **precision of the estimation** given by an unbiased estimator T of θ function of a sample of size n (Cramer-Rao bound)

$$\text{Var}_{\theta}(T) \geq (nI(\theta))^{-1}$$

- The Fisher information is the **curvature of the Kullback-Leibler divergence**
 $K(p, q) = \mathbb{E}_p \log(p/q)$

$$\partial_{\theta}K(\theta^*, \theta)|_{\theta=\theta^*} = 0, \quad \partial_{\theta_i}\partial_{\theta_j}K(\theta^*, \theta)|_{\theta=\theta^*} = I(\theta^*)_{i,j}$$

- The KL divergence is not symmetric and does not verify the triangular inequality. We use the Fisher information to define a real distance.

The Fisher information metric

- Parametric statistical model $\mathcal{P} = \{P_\theta = p_\theta \mu | \theta \in \Theta\}$ on \mathcal{X} , with $\Theta \subset \mathbb{R}^d$ open.
- Θ is a differentiable manifold, and can be equipped with a Riemannian metric using the Fisher information $I(\theta)$

$$g_\theta(u, v) = u^T I(\theta) v, \quad u, v \in T_\theta \Theta \simeq \mathbb{R}^d$$

g is called the **Fisher information metric** or **Fisher-Rao metric**.
 (Θ, g) is a Riemannian manifold.

- The geodesic distance induced on Θ and therefore on \mathcal{P}

$$d_F(P_\theta, P_{\theta'}) = d_\Theta(\theta, \theta') = \inf_{\gamma, \gamma(0)=\theta, \gamma(1)=\theta'} \int_0^1 \sqrt{g_{\gamma(t)}(\dot{\gamma}(t), \dot{\gamma}(t))} dt,$$

is called the **Fisher information distance**.

Invariance properties of the Fisher information metric

- The Fisher geometry is invariant with respect to diffeomorphic parameter change $\forall \varphi : \Theta \rightarrow \tilde{\Theta}, \theta \mapsto \tilde{\theta}$ diffeomorphism,

$$d_{\Theta}(\theta, \theta') = d_{\tilde{\Theta}}(\varphi(\theta), \varphi(\theta'))$$

→ the geometric structure does not depend on the parameter choice.

- The Fisher metric is the only invariant metric with respect to sufficient statistics (Chentsov's theorem) : $T : \mathcal{X}^n \rightarrow \mathbb{R}^d$ sufficient statistic of \mathcal{P} , i.e.

$$P_{\theta}((X_1, \dots, X_n) | T(X_1, \dots, X_n)) \text{ is independent of } \theta$$

T transforms the sampling model $(\{P_{\theta}^n\}_{\theta \in \Theta}, d_F^n)$ on \mathcal{X} into an isometric sampling model $(\{T_*(P_{\theta}^n)\}_{\theta \in \Theta}, d_F^n)$ on \mathbb{R}^d

$$d_F^n(P_{\theta}^n, P_{\theta'}^n) = d_F^n(T_*(P_{\theta}^n), T_*(P_{\theta'}^n))$$

→ the geometry of a parametric model is preserved through transformation by a sufficient statistic.

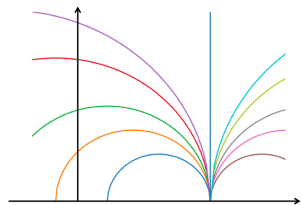
Example : univariate normal distributions

$X \sim \mathcal{N}(m, \sigma^2)$ has probability density function

$$p_{\theta}(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-m)^2}{2\sigma^2}}, \quad \theta = (m, \sigma) \in \mathbb{R} \times \mathbb{R}_+^*, \quad x \in \mathbb{R}.$$

The Fisher information is

$$I(\theta) = \begin{bmatrix} 1/\sigma^2 & 0 \\ 0 & 2/\sigma^2 \end{bmatrix}, \quad \|d\theta\|^2 = \frac{dm^2 + 2d\sigma^2}{\sigma^2}.$$



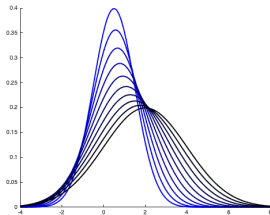
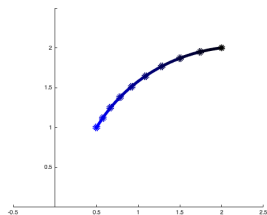
The change of variables $(m, \sigma) \mapsto (m/\sqrt{2}, \sigma)$ yields the Poincaré half-plane, i.e. hyperbolic geometry.

The Wasserstein distance yields Euclidean geometry

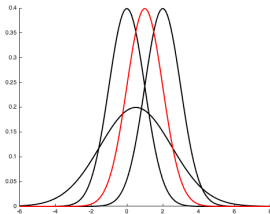
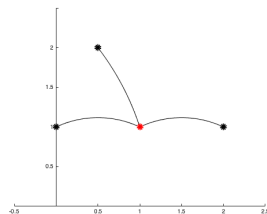
$$\|d\theta\|^2 = dm^2 + d\sigma^2.$$

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The geodesics yield optimal interpolations between probability distributions.



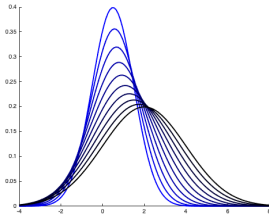
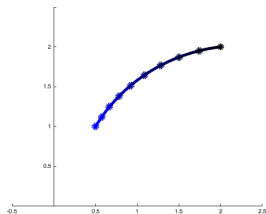
Since the curvature is negative, the Riemannian center of mass is well defined.



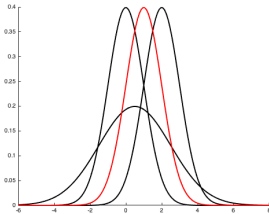
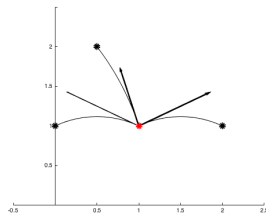
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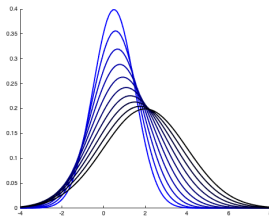
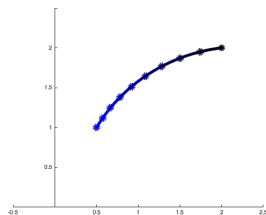
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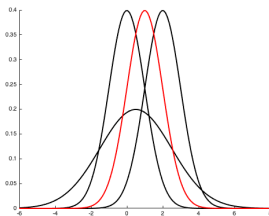
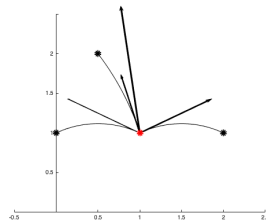
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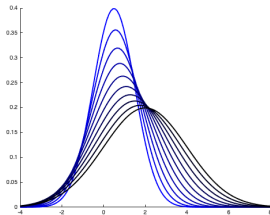
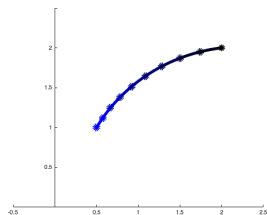
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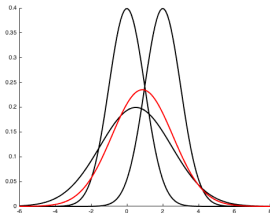
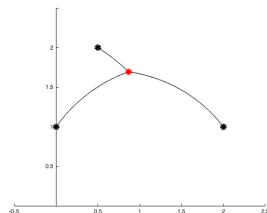
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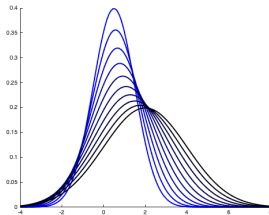
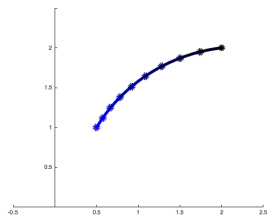
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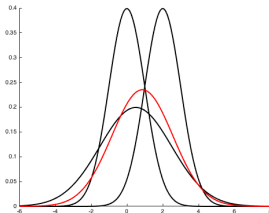
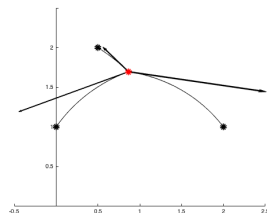
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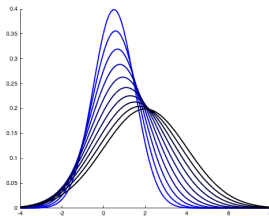
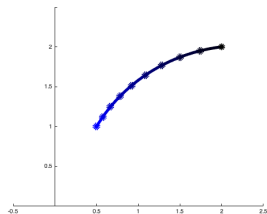
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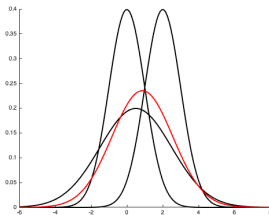
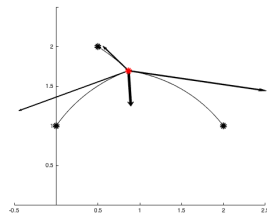
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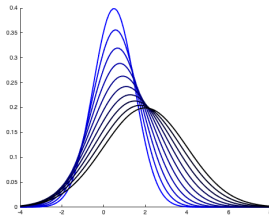
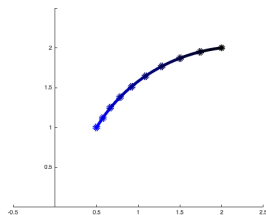
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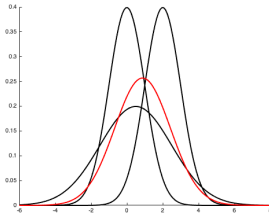
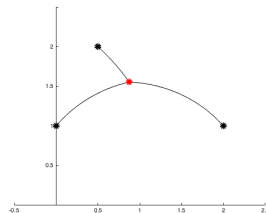
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Example : centered multivariate normal distributions

$X \sim \mathcal{N}(0, \Sigma)$, $\theta = \Sigma \in S_n^+$ symmetric positive definite matrix.

The tangent vectors U, V in Σ are symmetric matrices

$$g_{\Sigma}(U, V) = \text{tr}(\Sigma^{-1}U\Sigma^{-1}V).$$

The geodesics and geodesic distance have closed forms

$$\Gamma(t) = \Sigma^{1/2} \exp\left(t\Sigma^{-1/2}U\Sigma^{-1/2}\right) \Sigma^{1/2}, \quad U \in T_{\Sigma}S_n^+$$

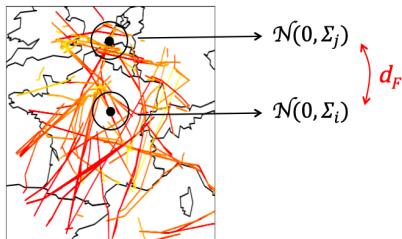
$$d(\Sigma_1, \Sigma_2) = \sqrt{\sum_{i=1}^n \log \lambda_i \left(\Sigma_1^{-1/2}\Sigma_2\Sigma_1^{-1/2}\right)}, \quad \lambda_i(A) = i^{\text{th}} \text{ eigenvalue of } A.$$

This distance on S_n^+ is also called affine-invariant for its invariance w.r.t. GL_n

$$d(A^T\Sigma_1A, A^T\Sigma_2A) = d(\Sigma_1, \Sigma_2).$$

Summarizing the complexity information

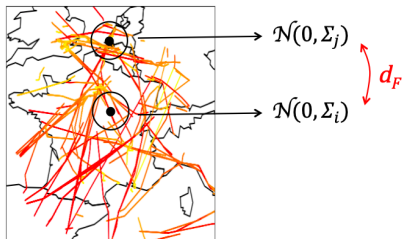
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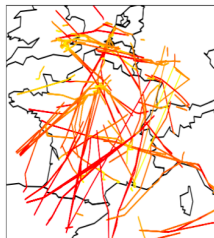


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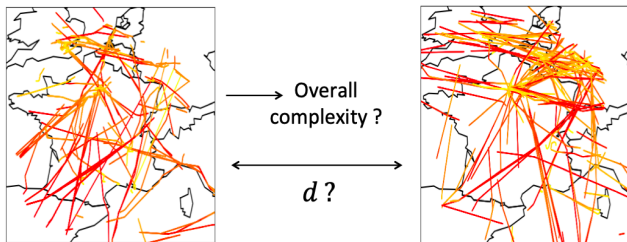
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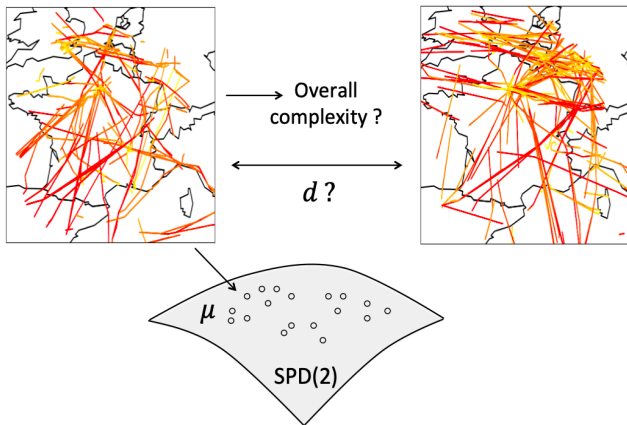


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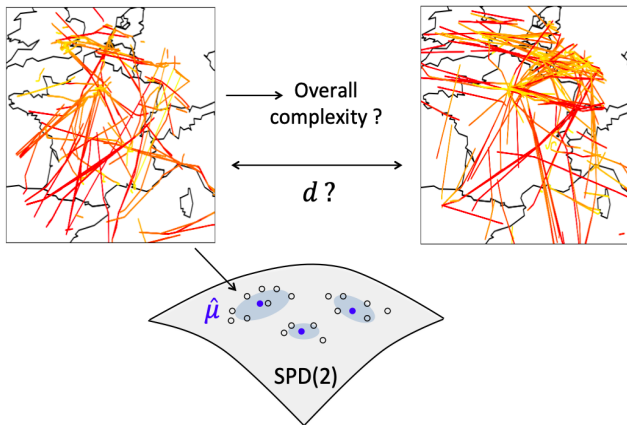


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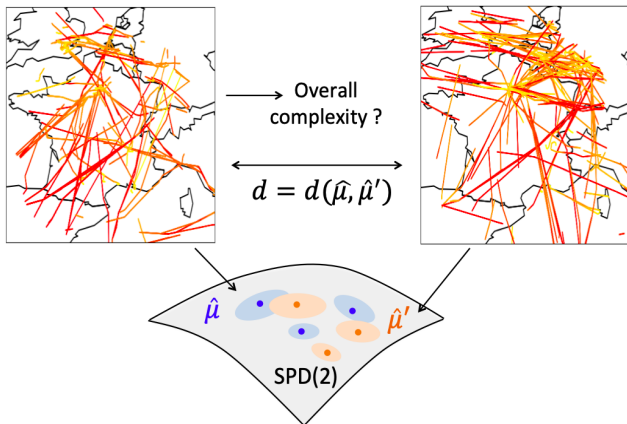


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- Goal : approximate $X \sim \mu$ by a **quantized version** $q(X)$ where

$$q = \underset{q \in Q_n}{\operatorname{argmin}} \mathbb{E}_\mu [d(X, q(X))^p],$$

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- **Optimal quantization is an optimal transport problem** (Graf, Luschgy, 2000)

$$\inf_{q \in Q_n} \mathbb{E}_\mu [d(X, q(X))^p] = \inf_{\nu \in \mathcal{P}_n(M)} W_p(\mu, \nu)^p,$$

where $\mathcal{P}_n(M) = \{\nu \text{ measure on } M, |\text{supp } \nu| \leq n\}$ and W_p is the p^{th} order Wasserstein distance, i.e.,

$$W_p(\mu, \nu) = \inf_{P \in \Pi(\mu, \nu)} \int_{M \times M} d(y, z)^p dP(y, z),$$

where $\Pi(\mu, \nu) = \{P \in \mathcal{P}(M \times M) \text{ has marginals } \mu \text{ and } \nu\}$.

Optimal quantization II

- The search for an optimal quantizer q can be restricted to **nearest neighbor projections** in a set $\alpha = \{a_1, \dots, a_n\}$ of size n

$$\inf_{q \in \mathcal{Q}_n} \mathbb{E}_\mu [d(X, q(X))^p] = \inf_{\alpha = \{a_1, \dots, a_n\}} \mathbb{E}_\mu [d(X, q_\alpha(X))^p],$$

$$q_\alpha(x) = \sum_{i=1}^n a_i \mathbf{1}_{V_i}(x), \quad x \in M,$$

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$$Q_n = \{q : M \rightarrow M \text{ measurable, } |q(M)| \leq n\},$$

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- The minimizers $q = q_\alpha$, $\alpha = \{a_1, \dots, a_n\}$ and $\hat{\mu}$ are related by :

$$\hat{\mu} = (q_\alpha)_* \mu = \sum_{i=1}^n \mu(V_i) \delta_{a_i}.$$

Finding the optimal quantized measure I

- We choose to optimize over n-tuples $\alpha = \{a_1, \dots, a_n\}$. We set

$$F_{n,p}(a_1, \dots, a_n) = \mathbb{E}_\mu \left[\min_{1 \leq i \leq n} d(X, a_i)^p \right] = \int_M \min_{1 \leq i \leq n} d(x, a_i)^p d\mu(x).$$

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- For $n = 1, p = 2$, optimal quantization is equivalent to approximating μ by its Riemannian center of mass

$$\bar{x} = \mathbb{E}_\mu(X) = \operatorname{argmin}_{a \in M} \int_M d(x, a)^2 d\mu(x).$$

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- The minimizer is in general not unique, e.g. in case of symmetries of μ .
- **Gradient of the cost function** (LB, Puechmorel, 2019) Let $\alpha = (a_1, \dots, a_n) \in M^n$ be a n -tuple of pairwise distinct components. Then $F_{n,2}$ is differentiable and its gradient in α is

$$\operatorname{grad}_\alpha F_{n,2} = \left(-2 \int_{\hat{V}_i} \overrightarrow{a_i x} \mu(dx) \right)_{1 \leq i \leq n} = -2 \left(\mathbb{E}_\mu \mathbf{1}_{\{X \in \hat{V}_i\}} \overrightarrow{a_i X} \right)_{1 \leq i \leq n}, \quad (1)$$

where $\overrightarrow{xy} := \log_x(y)$.

Finding the optimal quantized measure II

- The average opposite direction of the gradient is given by

$$\begin{bmatrix} \mathbf{1}_{\{X \in \mathring{V}_1\}} \overrightarrow{a_1 X} \\ \vdots \\ \mathbf{1}_{\{X \in \mathring{V}_n\}} \overrightarrow{a_n X} \end{bmatrix}.$$

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- Algorithm (Competitive Learning Riemannian Quantization)**

Initialization : $\alpha(0) = (a_1(0), \dots, a_n(0))$, discrete steps $\sum \gamma_k = \infty$, $\sum \gamma_k^2 < \infty$

For each new observation X_k , repeat until convergence :

- find $i^* = \operatorname{argmin}_i d(X_k, a_i(k))$,
- update

$$a_{i^*}(k+1) = \exp_{a_{i^*}(k)} \left(\gamma_k \overrightarrow{a_{i^*}(k) X_k} \right),$$

$$a_i(k+1) = a_i(k) \quad \forall i \neq i^*.$$

Finding the optimal quantized measure II

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- Theorem (LB, Puechmorel 2019, Bonnabel 2013)** If the injectivity radius of M is uniformly bounded from below by $I > 0$, and if $(\alpha(k))_{k \geq 0}$ is computed using the above algorithm and a sample of a compactly supported distribution μ , then $F_{n,2}(\alpha(k))$ converges a.s. and $\operatorname{grad}_{\alpha(k)} F_{n,2} \rightarrow 0$ when $k \rightarrow \infty$ a.s.

Link with k -means clustering

- Let X_1, \dots, X_N be an i.i.d. sample of empirical distribution

$$\mu = \frac{1}{N} \sum_{k=1}^N \delta_{X_k},$$

The associated optimal quantized distribution is

$$\hat{\mu}_n = \sum_{i=1}^n \frac{|V_i|}{N} \delta_{a_i},$$

where a_1, \dots, a_n minimizes the sum of intra-class variance of each Voronoi cell

$$F_{n,2}(a_1, \dots, a_n) = \sum_{i=1}^n \sum_{x_k \in V_i} d^2(x_k, a_i).$$

This is the cost function of the k -means algorithm. The clusters are given by the Voronoi cells.

- Competitive Learning Quantization is an online version of the k -means algorithm**
→ adapted to large datasets.

Table of contents

Optimal Riemannian quantization for air traffic management

Motivation

The Fisher information metric

Optimal Riemannian quantization

Implementation with geomstats

Real data analysis

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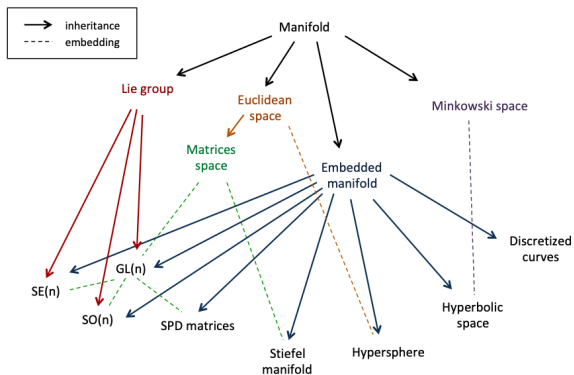
Shape analysis framework

Optimal matching

Examples

geomstats

- Created by Nina Miolane and Xavier Pennec
- Python package that factorizes code for geometric statistics into a shared unit-test library, with several backends : numpy, tensorflow and pytorch.
- Riemannian geometry is implemented in `geomstats.geometry` with 4 base classes
 - `Manifold` and `EmbeddedManifold`
 - `RiemannianMetric` and `InvariantMetric`
- The other manifold classes inherit from these 4 base classes



Quantization in geomstats

- Machine Learning is implemented in `geomstats.learning`, using scikit-learn classes
 - `BaseEstimator`
 - `ClassifierMixin`, `RegressorMixin`, `TransformMixin`, `ClusterMixin` and others.

```
sphere = Hypersphere(dimension=2)
```

```
data = sphere.random_von_mises_fisher(kappa=10, n_samples=1000)
```

```
clustering = Quantization(metric=sphere.metric, n_clusters=4)
```

```
clustering = clustering.fit(data)
```

```
cluster_centers = clustering.cluster_centers_
```

```
labels = clustering.labels_
```

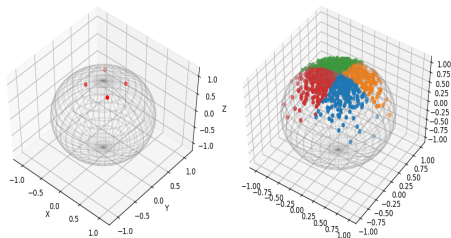


Table of contents

Optimal Riemannian quantization for air traffic management

Motivation

The Fisher information metric

Optimal Riemannian quantization

Implementation with geomstats

Real data analysis

Shape matching between curves

Shape analysis framework

Optimal matching

Examples

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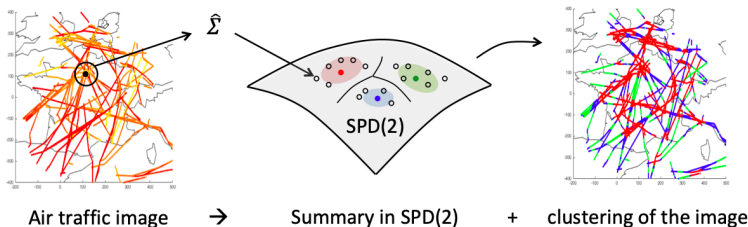
- Given an air traffic image, we extract N SPD matrices $\Sigma_1, \dots, \Sigma_N$, with empirical distribution

$$\mu = \frac{1}{N} \sum_{i=1}^N \delta_{\Sigma_i}$$

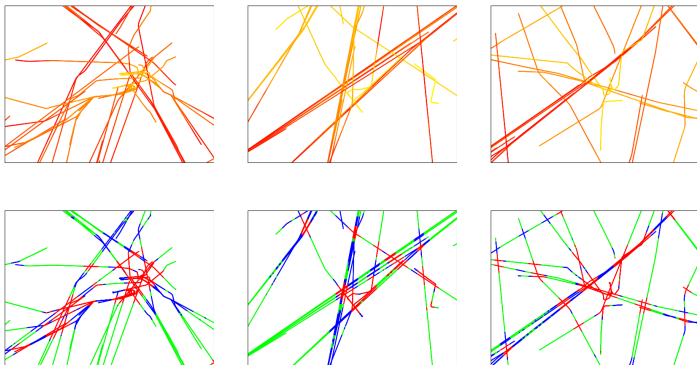
- We use optimal quantization to find a summary

$$\hat{\mu} = \sum_{i=1}^n w_i \delta_{A_i}, \quad \text{where } w_i = |V_i|/N.$$

- In practice, we choose $n = 3$ because the centers can then be ordered (Loewner order : $A \geq B \Leftrightarrow A - B$ positive definite).
- Mapping back the labels to the image, this yields a clustering of the image in zones of homogeneous complexity.

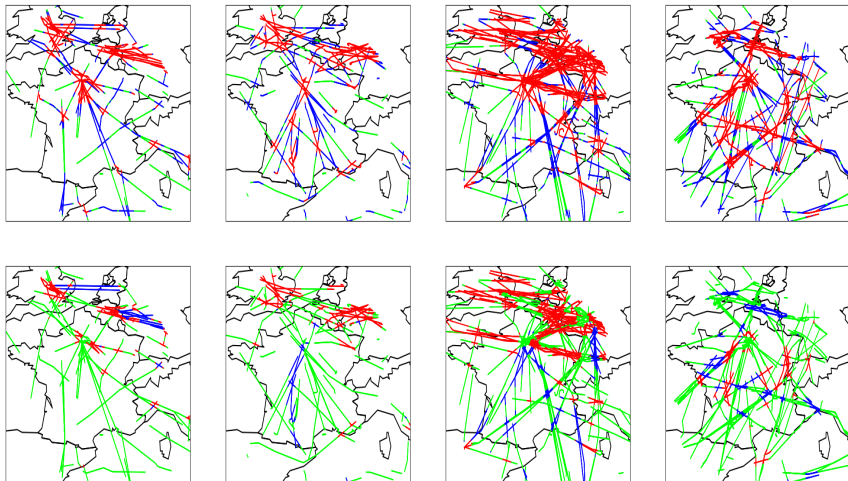


Three levels of complexity



Clustering of the airspace above Paris (left), Toulouse (middle) and Lyon (right).

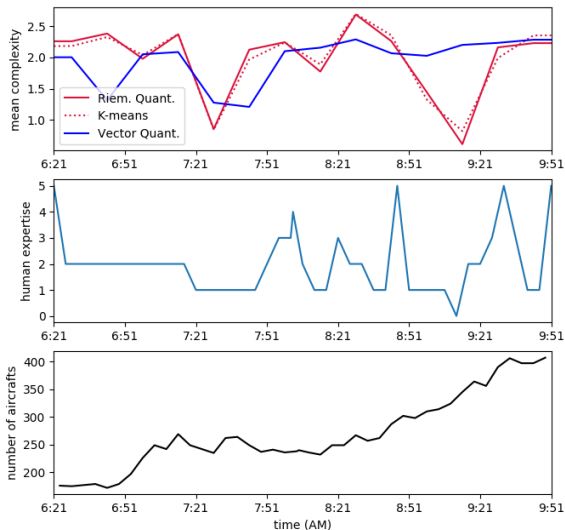
Comparison to Euclidean geometry



Clustering of the French airspace with Fisher-Rao (up) vs Euclidean (down) geometry.

Comparison to human perception

$$\text{mean complexity index} = \lambda_1 w_1 + \lambda_2 w_2 + \lambda_3 w_3$$



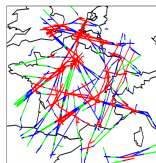
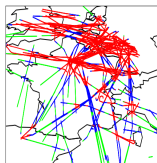
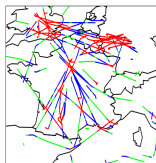
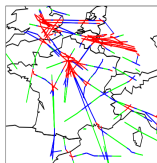
Comparison of summaries

To compare summaries $\mu = \mu_1 \delta_{A_1} + \mu_2 \delta_{A_2} + \mu_3 \delta_{A_3}$ and $\nu = \nu_1 \delta_{B_1} + \nu_2 \delta_{B_2} + \nu_3 \delta_{B_3}$, it suffices to find the transport plan $\pi = (\pi_{ij})_{i,j}$

π_{11}	π_{12}	π_{13}	μ_1
π_{21}	π_{22}	π_{23}	μ_2
π_{31}	π_{32}	π_{33}	μ_3
ν_1	ν_2	ν_3	

solution of

$$\min_{\pi} \sum_{i=1}^3 \sum_{j=1}^3 \pi_{ij} d(A_i, B_j)^2.$$



Distances matrix between the summaries :

0.00	1.92	6.74	4.55
1.92	0.00	8.31	6.07
6.74	8.31	0.00	1.22
4.55	6.07	1.22	0.00

Table of contents

Optimal Riemannian quantization for air traffic management

Motivation

The Fisher information metric

Optimal Riemannian quantization

Implementation with geomstats

Real data analysis

Shape matching between curves

Shape analysis framework

Optimal matching

Examples

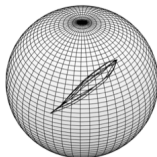
Shape analysis

Some interesting questions :

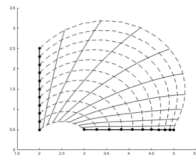
- how can we compare two shapes ?
- how can we interpolate between two shapes ?
- how can we compute a mean shape ?
- how can we perform clustering on shapes ?



shapes in \mathbb{R}^3



shapes in \mathbb{S}^2



interpolation between shapes
in \mathbb{H}^2

→ Riemannian geometry : convenient framework to generalize

- usual statistical notions (mean, covariance, Gaussian distribution...)
- data processing algorithms (clustering, PCA...)

Model of a curve

- We consider smooth curves in a space M (\mathbb{R}^n or manifold) with non zero speed

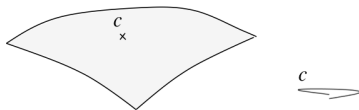
$$\mathcal{M} = \{c : [0, 1] \rightarrow M \quad C^\infty, \quad c'(t) \neq 0 \forall t\}$$

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$$\mathcal{M} = \{c : [0, 1] \rightarrow M \mid C^\infty, \quad c'(t) \neq 0 \forall t\}$$

- The space of curves \mathcal{M} can be seen as an (∞ -dim) differentiable manifold

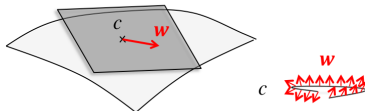


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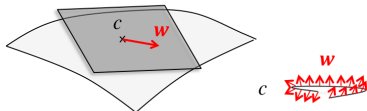
A tangent vector $w \in T_c \mathcal{M}$ is an infinitesimal vector field along c .

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A tangent vector $w \in T_c \mathcal{M}$ is an infinitesimal vector field along c .

- If we equip \mathcal{M} with a Riemannian metric,

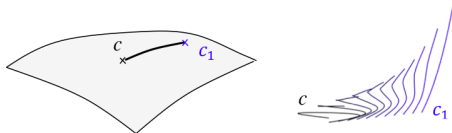
$$G_c(v, w), \quad c \in \mathcal{M}, \quad v, w \in T_c \mathcal{M}, \quad \text{then}$$

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$$G_c(v, w), \quad c \in \mathcal{M}, \quad v, w \in T_c \mathcal{M}, \quad \text{then}$$

→ a geodesic in \mathcal{M} is an interpolation between two curves

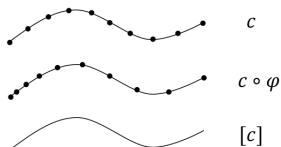
→ $\text{dist}(c, c_1) = L(\text{geodesic between } c \text{ à } c_1)$

Model of a shape

- Curves are reparameterized by the action of increasing diffeomorphisms

$$c \mapsto c \circ \varphi, \quad \varphi \in \Gamma := \text{Diff}_+([0, 1])$$

- A shape is an element of the quotient space \mathcal{M}/Γ



- If the Riemannian metric on \mathcal{M} is invariant w.r.t. the action of Γ

$$G_c(v, w) = G_{c \circ \varphi}(v \circ \varphi, w \circ \varphi), \quad \forall \varphi \in \Gamma$$

it induces a Riemannian metric on \mathcal{M}/Γ for which the distance is

$$\text{dist}([c_0], [c_1]) = \inf_{\varphi \in \Gamma} \text{dist}(c_0, c_1 \circ \varphi).$$

How to compare two shapes ?

- To compare two shapes in \mathcal{M}/Γ :
 1. define a reparameterization invariant metric on \mathcal{M}
 2. find its geodesics (solve geodesic equations)
 3. solve the optimal matching problem φ between two curves c_0 et c_1

$$\text{dist}([c_0], [c_1]) = \inf_{\varphi \in \Gamma} \text{dist}(c_0, c_1 \circ \varphi)$$

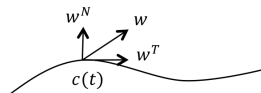
- (Michor, Mumford, 2005) The reparameterization invariant L^2 metric yields a vanishing distance on the quotient space

$$G_c(w, z) = \int_0^1 \langle w(t), z(t) \rangle |c'(t)| dt$$

- Need to include higher order derivatives, e.g. elastic metrics

$$G_c^{a,b}(w, z) = \int a^2 \langle D_\ell w^N, D_\ell z^N \rangle + b^2 \langle D_\ell w^T, D_\ell z^T \rangle d\ell$$

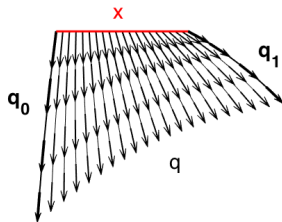
where $D_\ell w = w' / |c'|$, $d\ell = |c'(t)| dt$.



The SRV framework

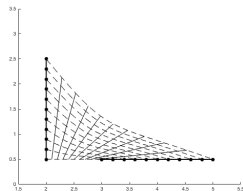
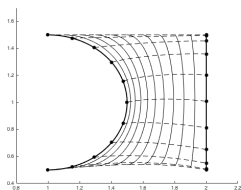
- For the special case $a = 1, b = 1/2$, the elastic metric can be mapped to an L^2 -metric through the *square root velocity transform* $q = c' / \sqrt{|c'|}$ (Srivastava et al. 2011)

$$d_{G^{1, \frac{1}{2}}}^2(c_0, c_2) = d_{L^2}^2(q_0, q_1) = \int_0^1 |q_1(t) - q_0(t)|^2 dt.$$

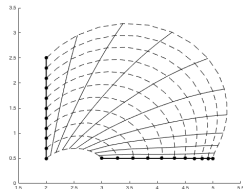
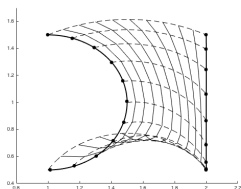


- Many extensions
 - curves in a manifold (J.Su et al. 2014, LB 2017, Zhang et al. 2018)
 - curves in a Lie group (Celledoni et al. 2016)
 - curves in homogeneous spaces (Z.Su et al. 2017, Celledoni et al. 2017)
 - surfaces (square root normal field, Jermyn et al. 2012)

Examples of geodesics between curves



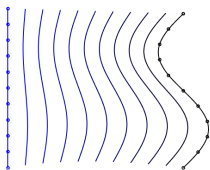
Geodesics between curves in the plane \mathbb{R}^2



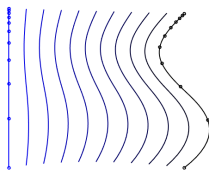
Geodesics between curves in the Poincaré upper half-plane \mathbb{H}^2

Are we really comparing shapes ?

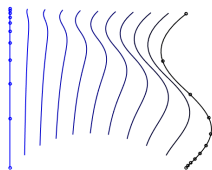
- At this stage, the distance between two curves does not change if we reparameterize them the same way, but it does change if we reparameterize them in different ways !



(c_0, c_1)



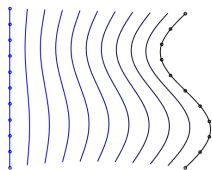
$(c_0 \circ \varphi, c_1 \circ \varphi)$



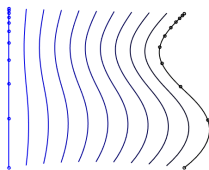
$(c_0 \circ \varphi, c_1 \circ \psi)$

Are we really comparing shapes ?

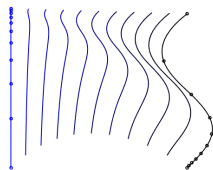
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(c_0, c_1)



$(c_0 \circ \varphi, c_1 \circ \varphi)$



$(c_0 \circ \varphi, c_1 \circ \psi)$

- We need to solve the optimal matching problem

$$\text{dist}([c_0], [c_1]) = \inf_{\varphi \in \Gamma} \text{dist}(c_0, c_1 \circ \varphi).$$

Table of contents

Optimal Riemannian quantization for air traffic management

Motivation

The Fisher information metric

Optimal Riemannian quantization

Implementation with geomstats

Real data analysis

Shape matching between curves

Shape analysis framework

Optimal matching

Examples

Comparing two shapes

- Principal bundle structure $\pi : \mathcal{M} \rightarrow \mathcal{M}/\Gamma \Rightarrow$ Decomposition of the tangent space

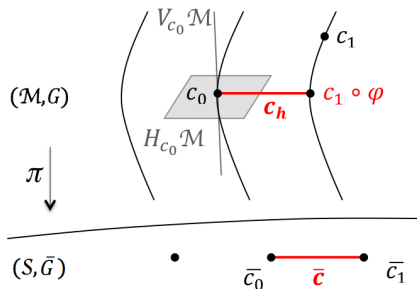
$$T_c \mathcal{M} = V_c \mathcal{M} \oplus H_c \mathcal{M}$$

Tangent vector = Vertical part + Horizontal part

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Comparing two shapes

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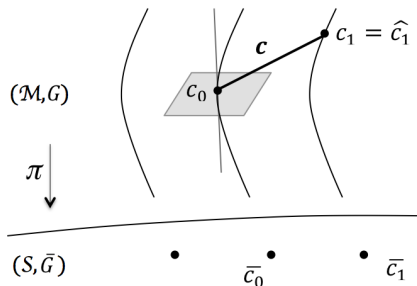
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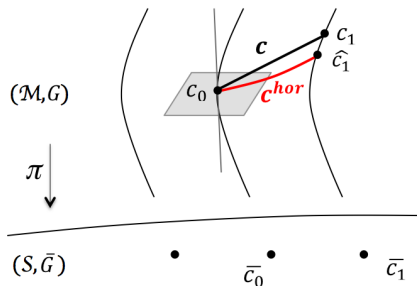
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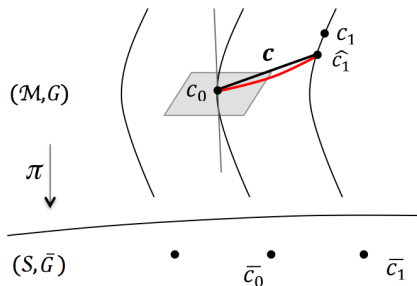
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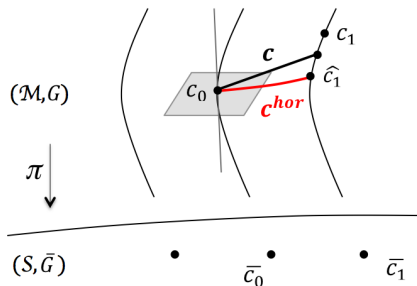
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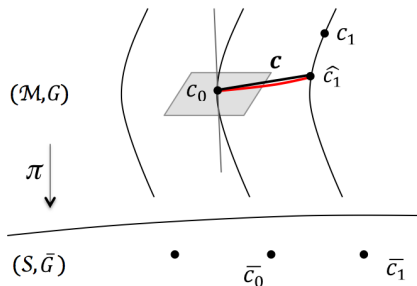
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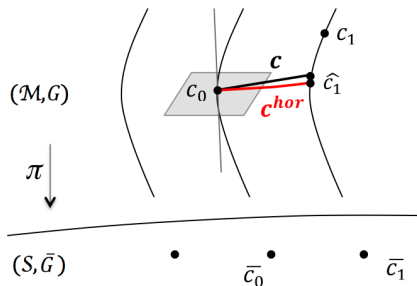
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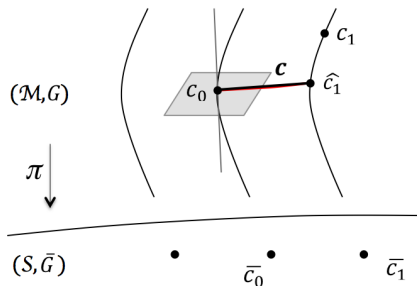
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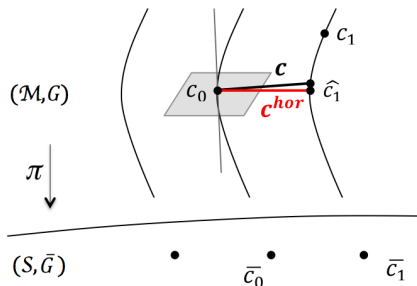
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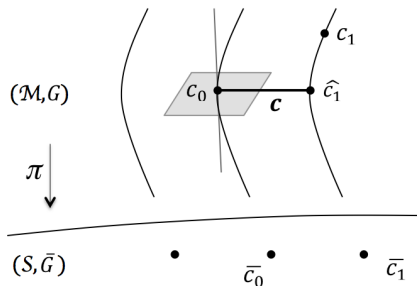
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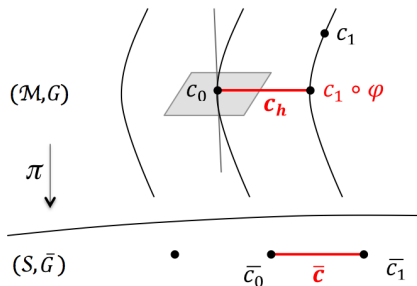
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More formally

- We decompose any path of curves $s \mapsto c(s, \cdot) \in \mathcal{M}$ into

$$c(s, t) = c^{hor}(s, \varphi(s, t)),$$

$s \mapsto c^{hor}(s, \cdot)$ horizontal path
 $s \mapsto \varphi(s, \cdot)$ path in $\text{Diff}^+([0, 1])$

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- Assuming that we know $\partial_s c(s, t)^{ver} = m(s, t)v(s, t)$, we can show (LB 2019) :
The path of diffeomorphisms is solution of the PDE

$$\begin{cases} \partial_s \varphi(s, t) = \frac{m(s, t)}{|\partial_t c(s, t)|} \cdot \partial_t \varphi(s, t), \\ \varphi(0, t) = t. \end{cases}$$

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- (LB 2019) For elastic metrics, the vertical part $m(t)$ of a tangent vector $w(t)$ verifies $m(0) = m(1) = 0$ and is solution of the ODE

$$\begin{aligned} m'' - \langle \nabla_t c' / |c'|, v \rangle m' - (a/b)^2 |\nabla_t v|^2 m \\ = \langle \nabla_t \nabla_t w, v \rangle - \left((a/b)^2 - 1 \right) \langle \nabla_t w, \nabla_t v \rangle - \langle \nabla_t c' / |c'|, v \rangle \langle \nabla_t w, v \rangle. \end{aligned}$$

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- From a path of curves $c(s, t)$, find $m(s, t)$ for $w(s, t) = \partial_s c(s, t)$, then $\varphi(s, t)$ and then

$$c^{hor}(s, t) = c(s, \varphi(s)^{-1}(t)).$$

Table of contents

Optimal Riemannian quantization for air traffic management

Motivation

The Fisher information metric

Optimal Riemannian quantization

Implementation with geomstats

Real data analysis

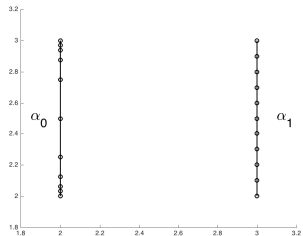
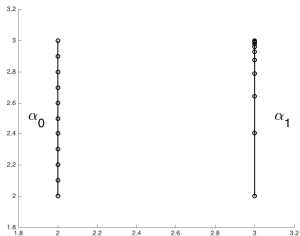
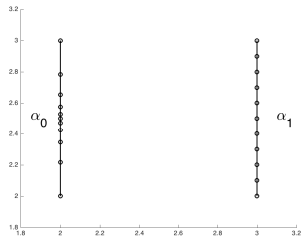
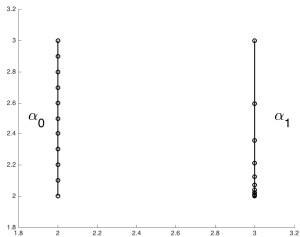
Shape matching between curves

Shape analysis framework

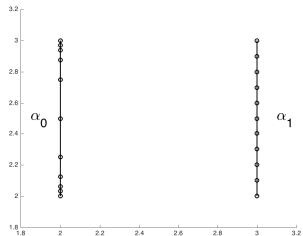
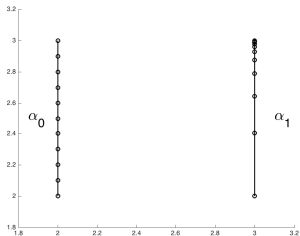
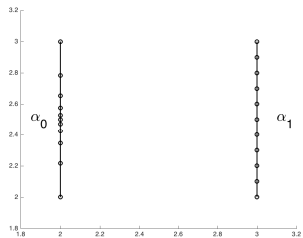
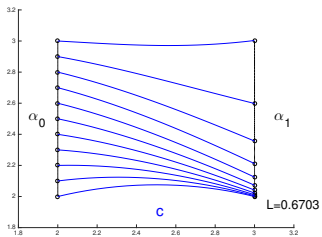
Optimal matching

Examples

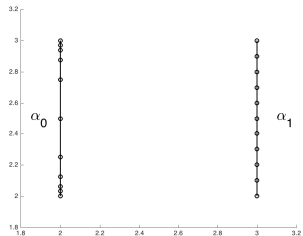
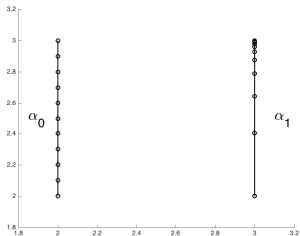
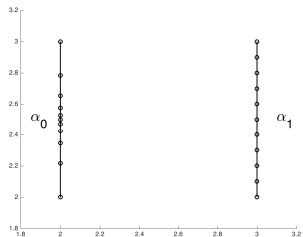
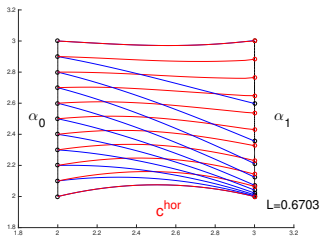
Algorithm in \mathbb{H}^2



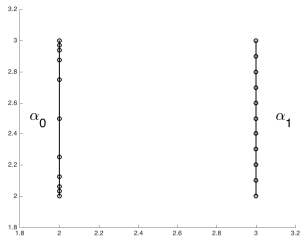
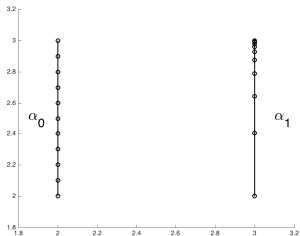
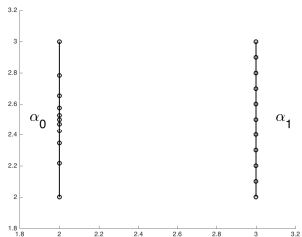
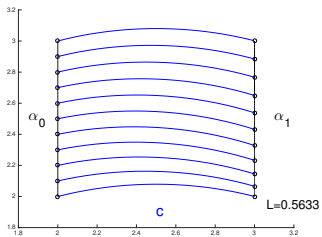
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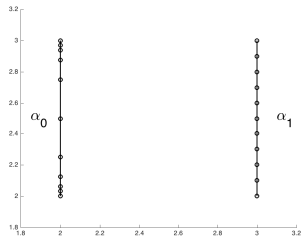
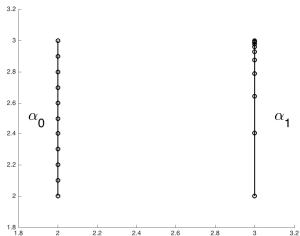
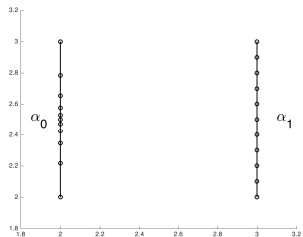
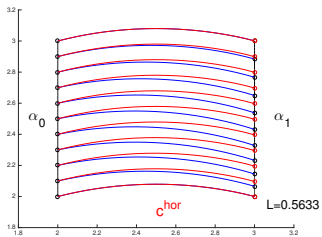
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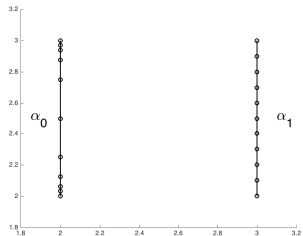
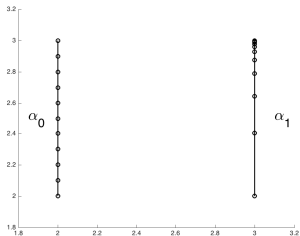
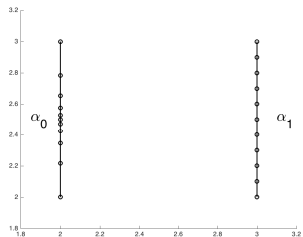
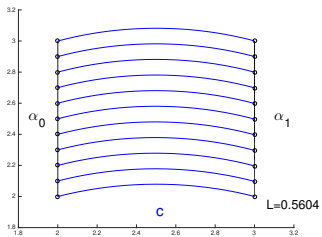
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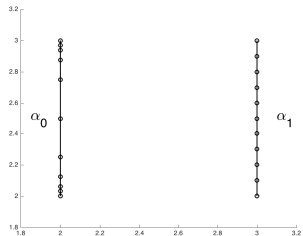
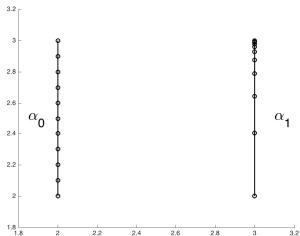
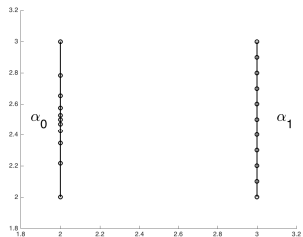
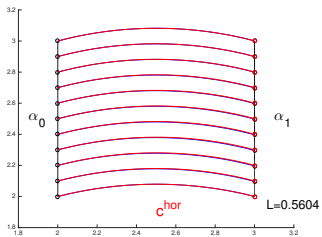
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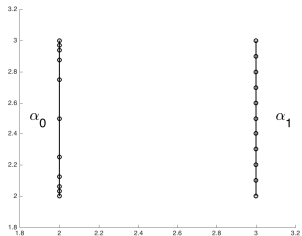
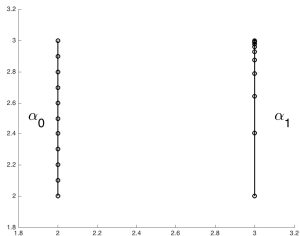
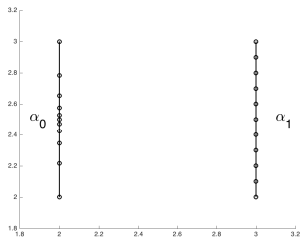
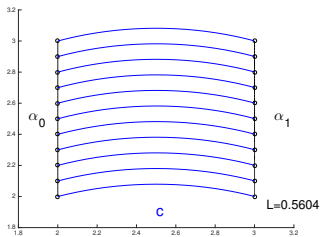
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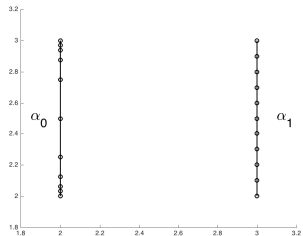
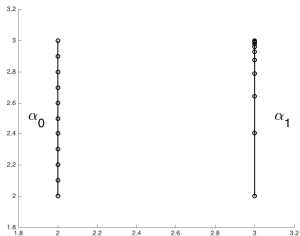
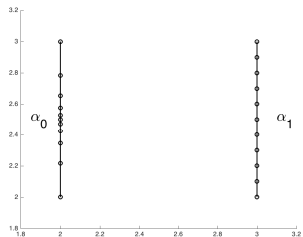
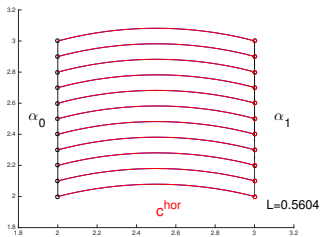
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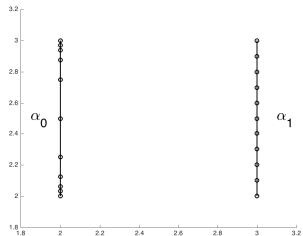
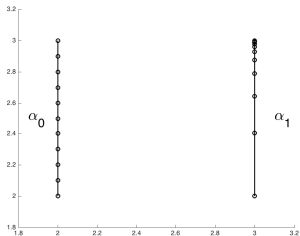
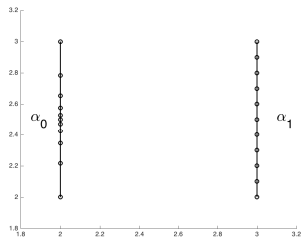
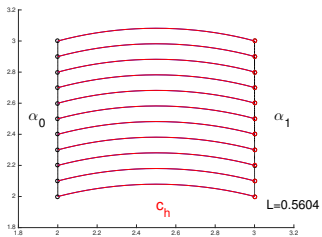
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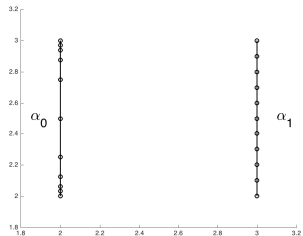
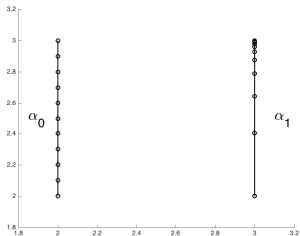
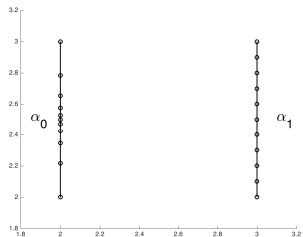
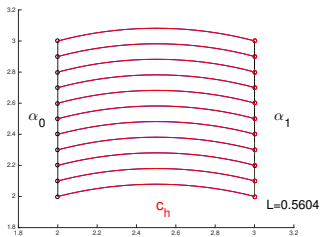
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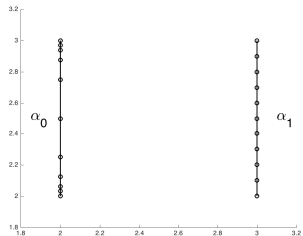
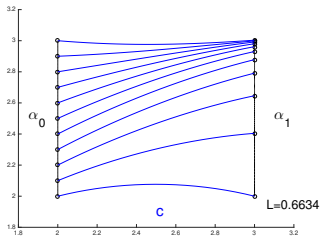
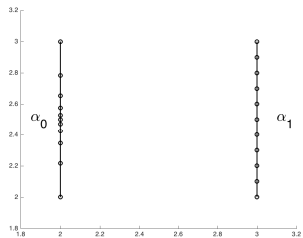
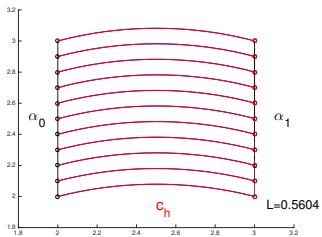
Algorithm in \mathbb{H}^2



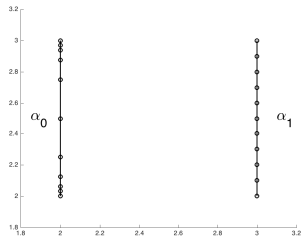
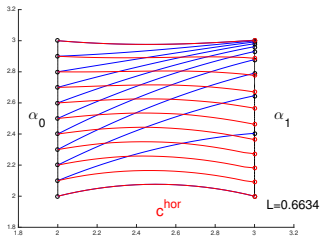
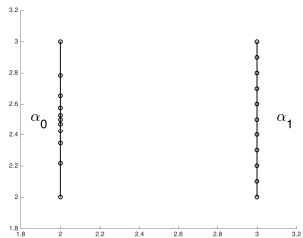
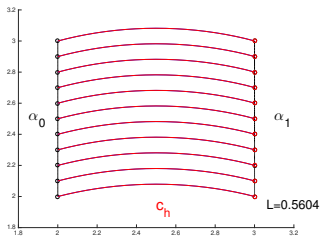
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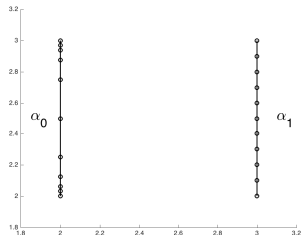
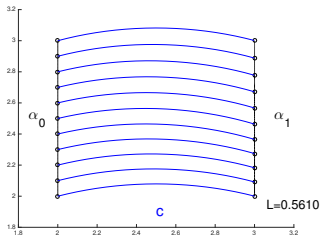
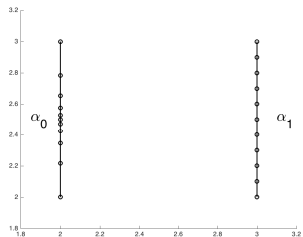
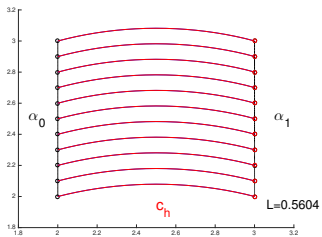
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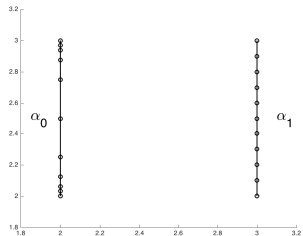
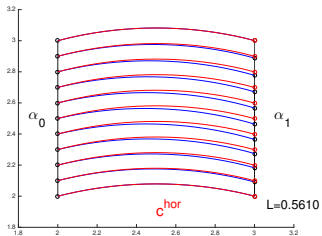
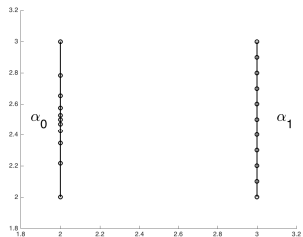
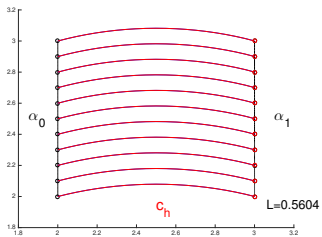
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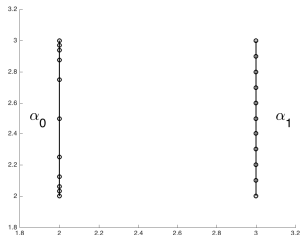
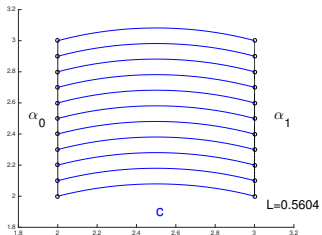
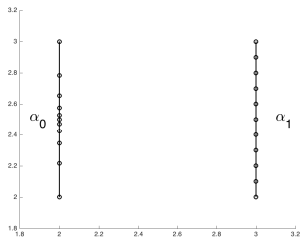
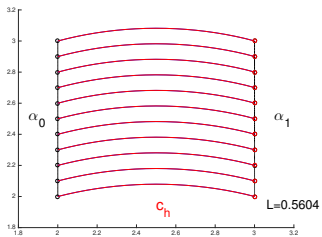
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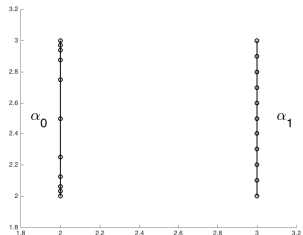
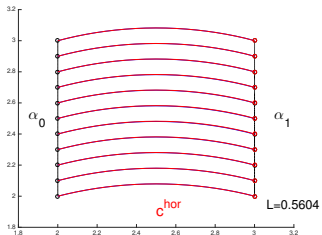
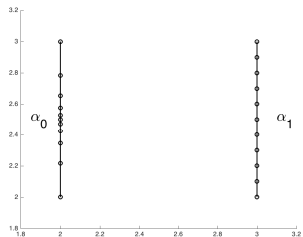
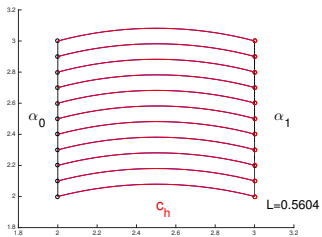
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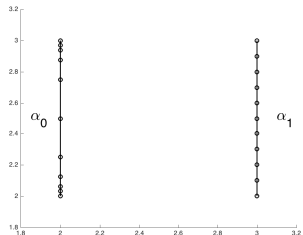
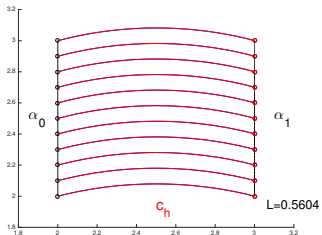
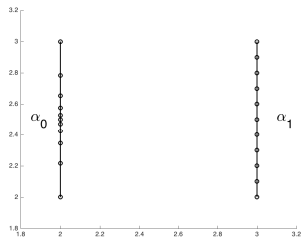
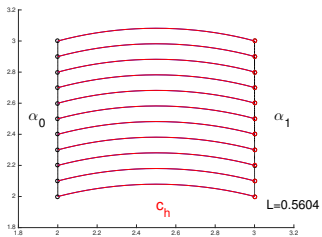
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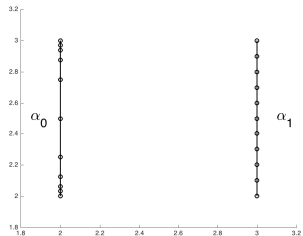
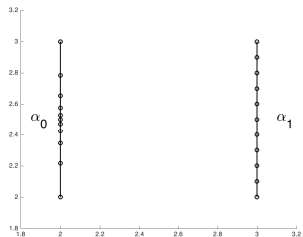
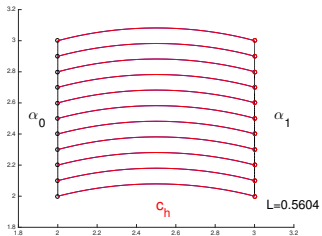
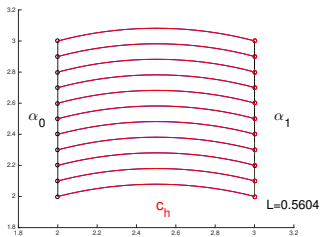
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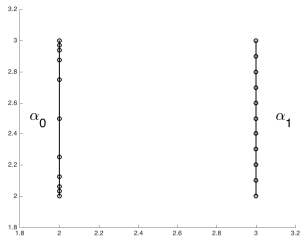
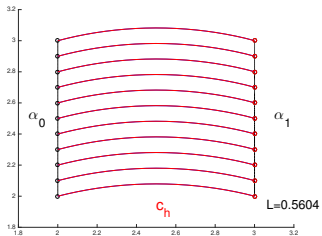
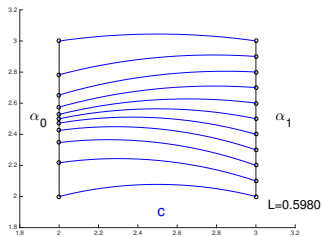
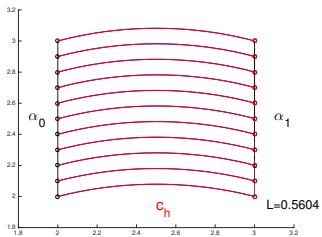
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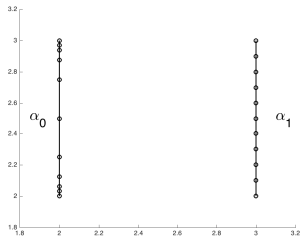
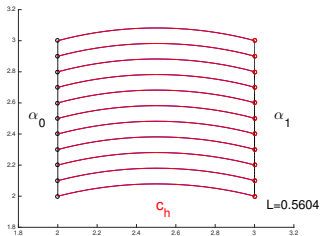
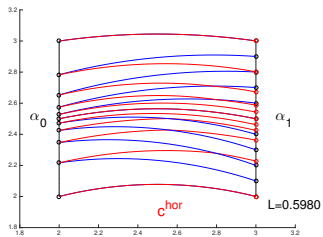
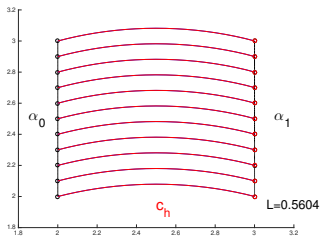
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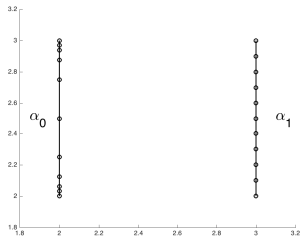
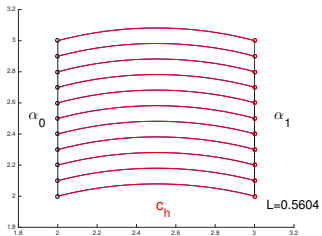
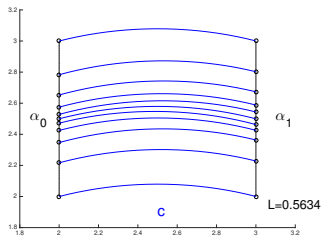
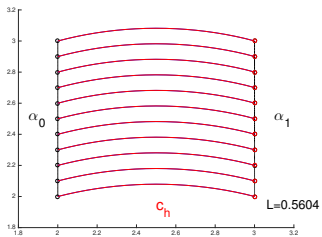
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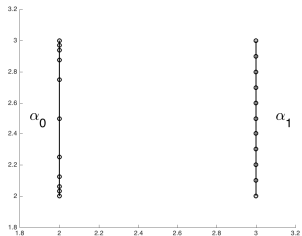
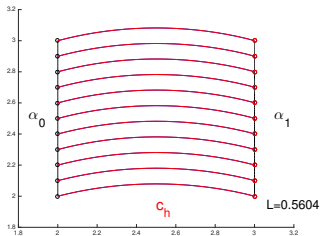
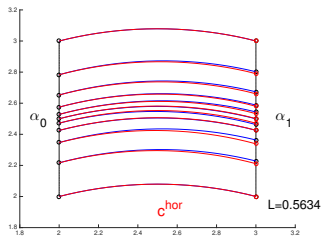
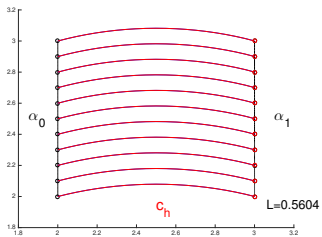
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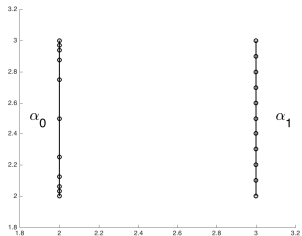
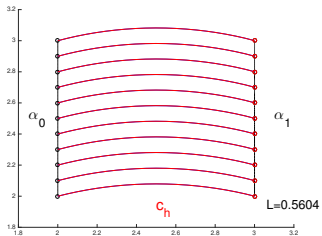
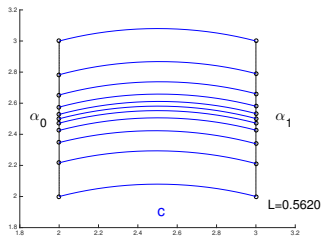
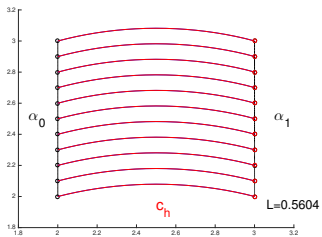
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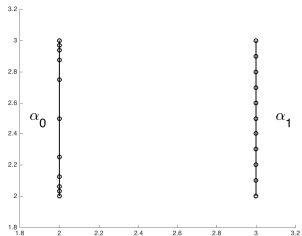
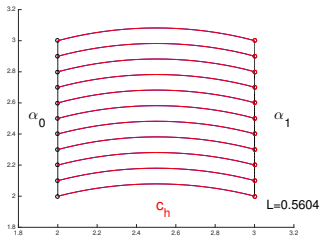
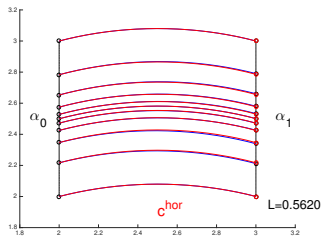
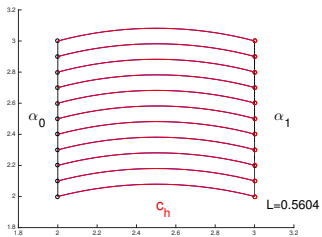
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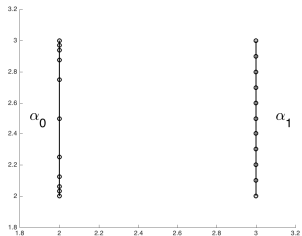
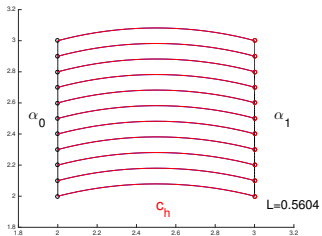
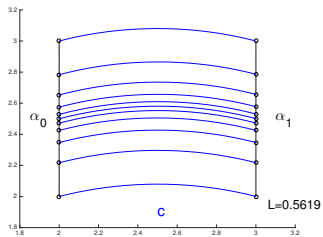
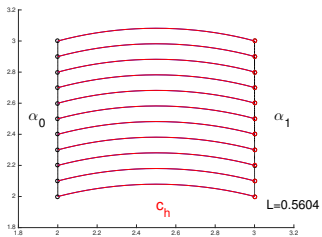
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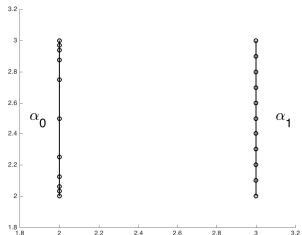
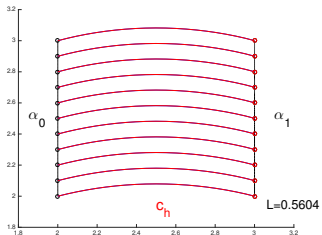
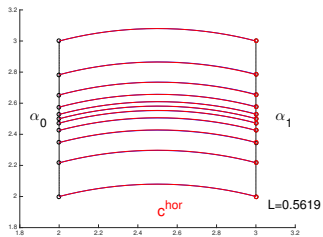
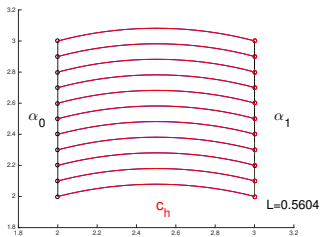
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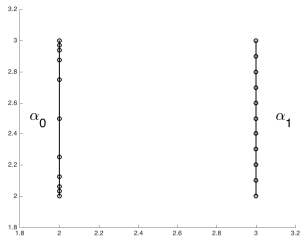
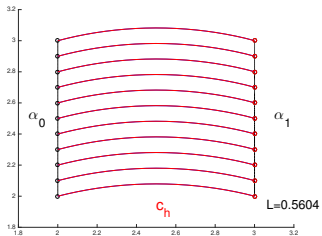
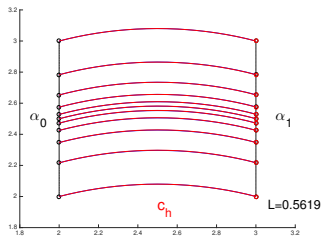
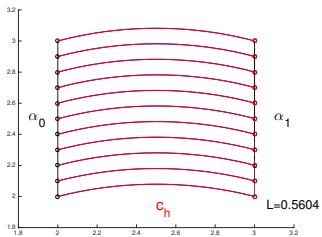
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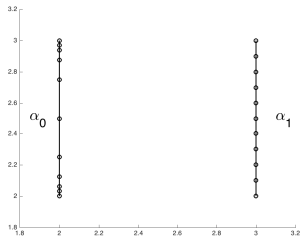
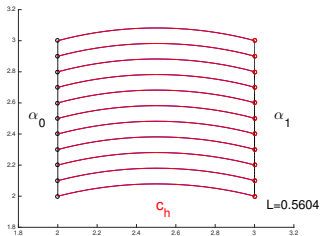
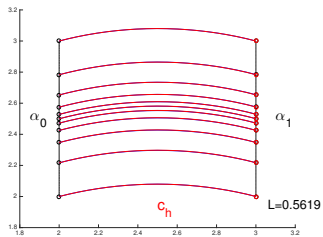
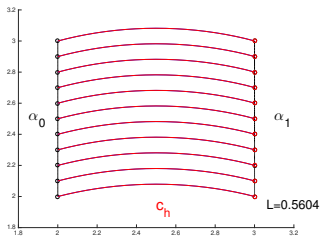
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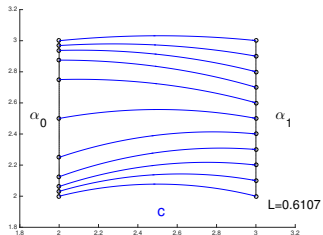
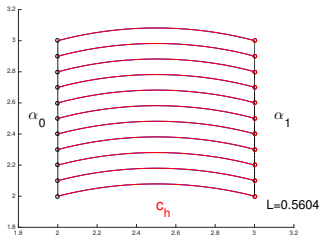
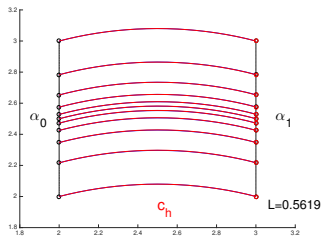
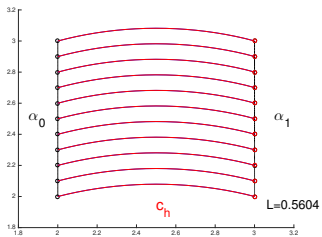
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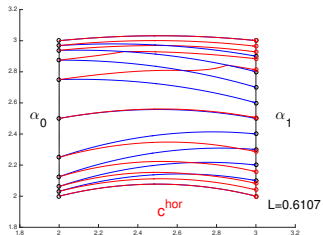
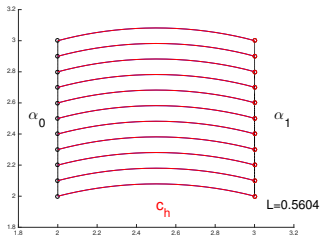
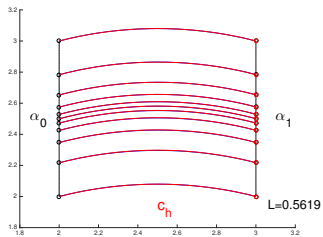
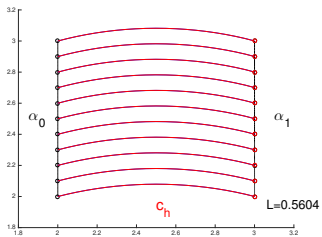
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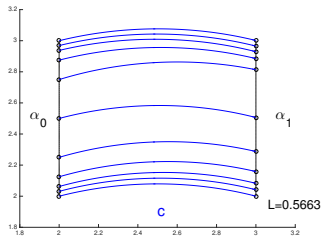
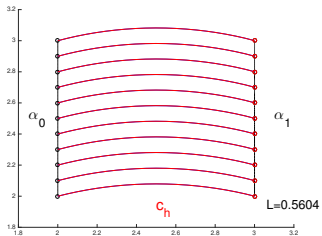
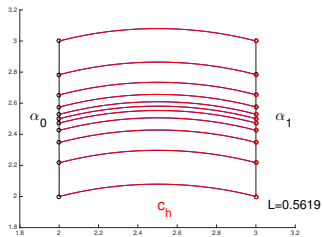
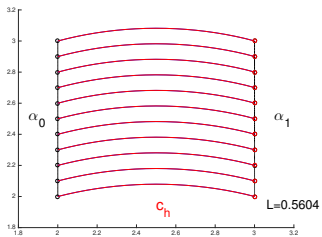
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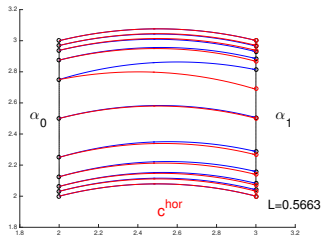
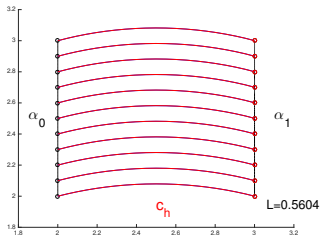
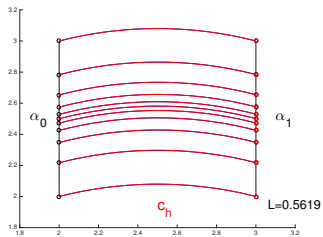
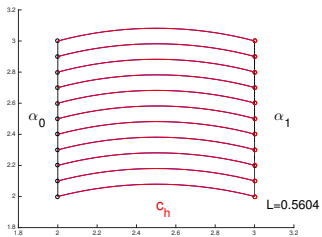
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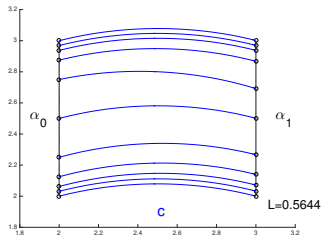
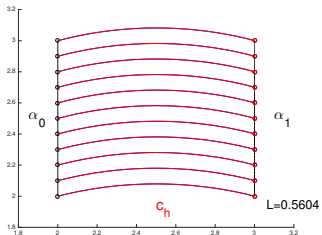
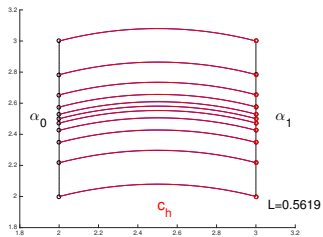
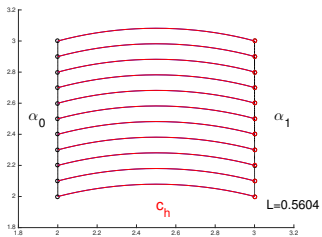
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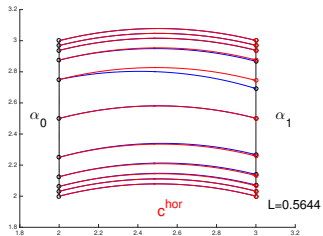
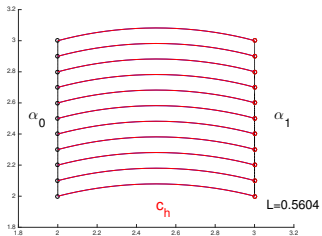
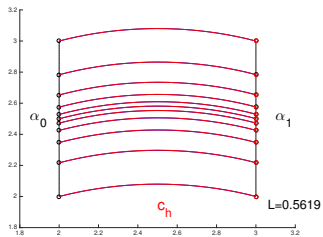
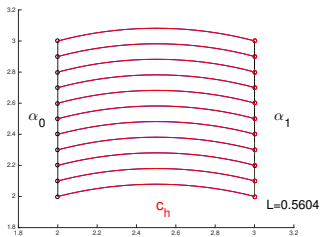
Algorithm in \mathbb{H}^2



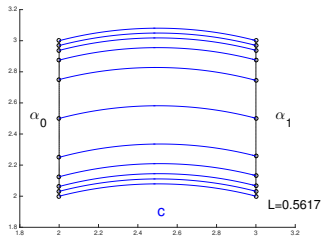
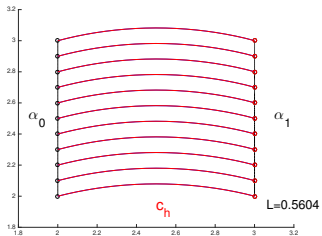
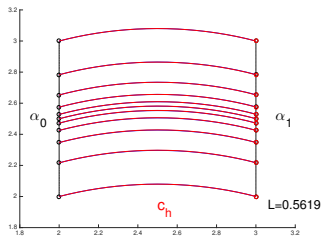
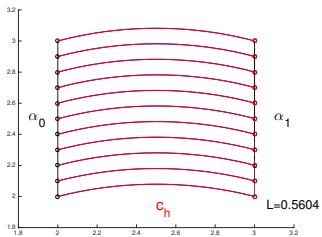
Algorithm in \mathbb{H}^2



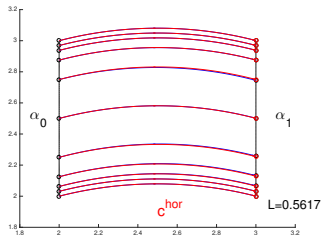
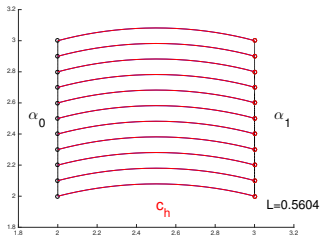
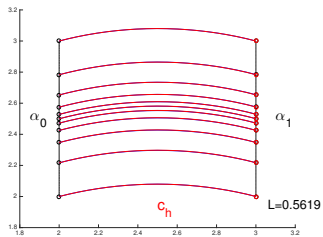
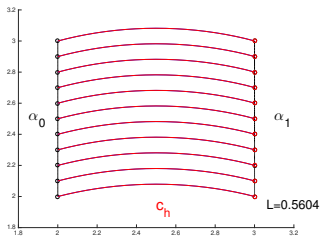
Algorithm in \mathbb{H}^2



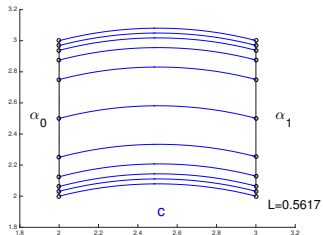
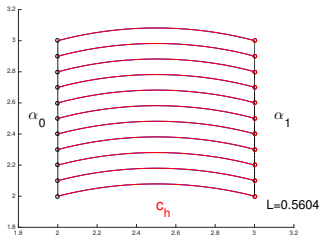
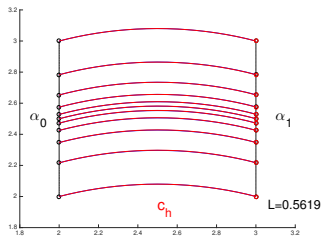
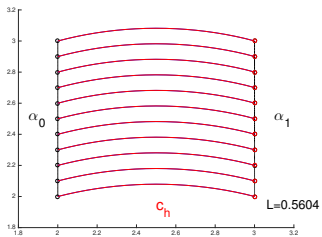
Algorithm in \mathbb{H}^2



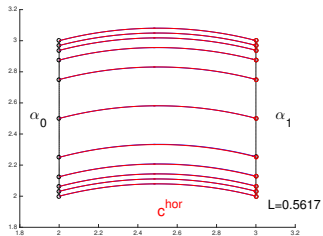
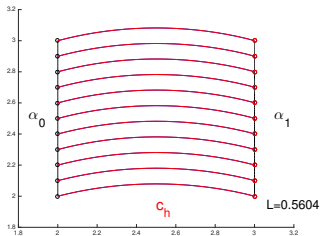
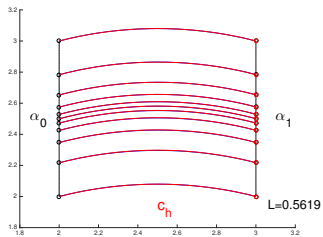
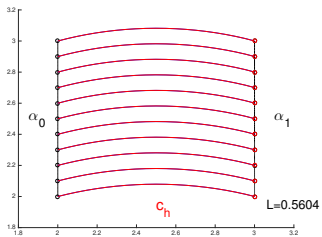
Algorithm in \mathbb{H}^2



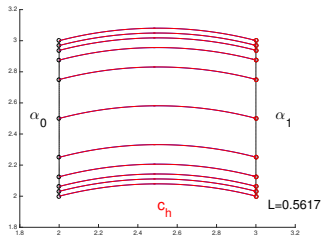
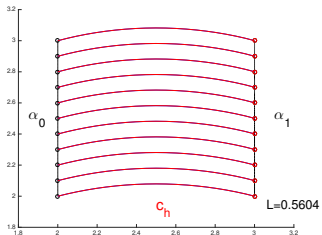
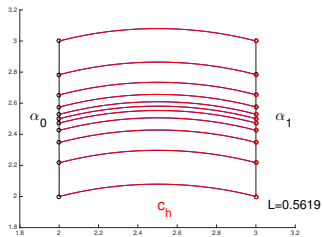
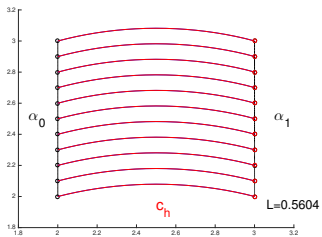
Algorithm in \mathbb{H}^2



Algorithm in \mathbb{H}^2

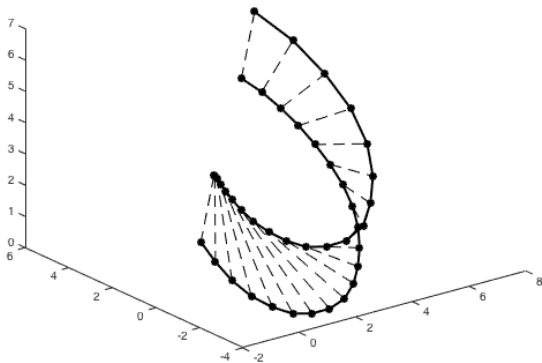


Algorithm in \mathbb{H}^2



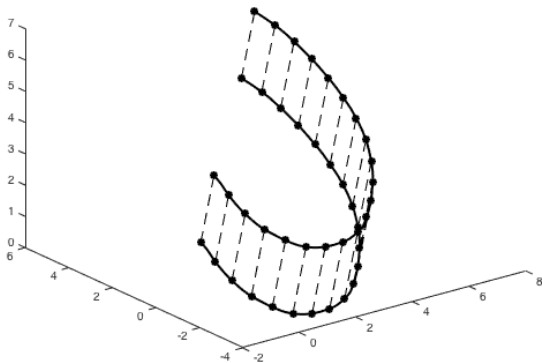
Examples of matchings

Sub-optimal matching



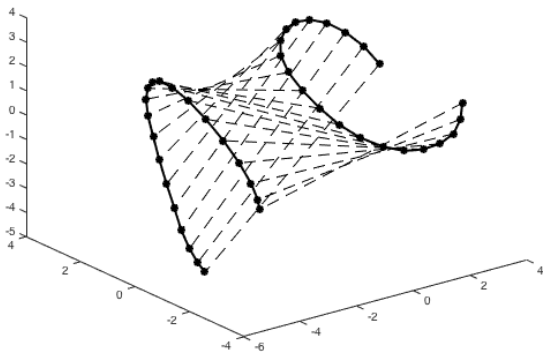
Examples of matchings

Optimal matching



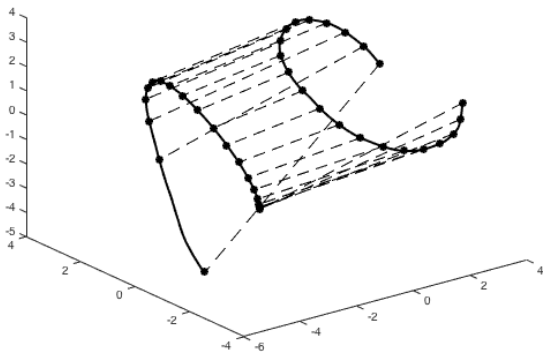
Examples of matchings

Sub-optimal matching



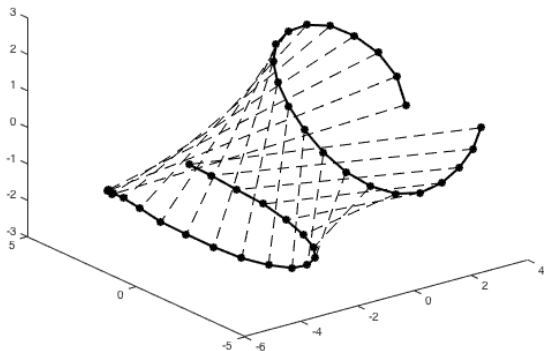
Examples of matchings

Optimal matching



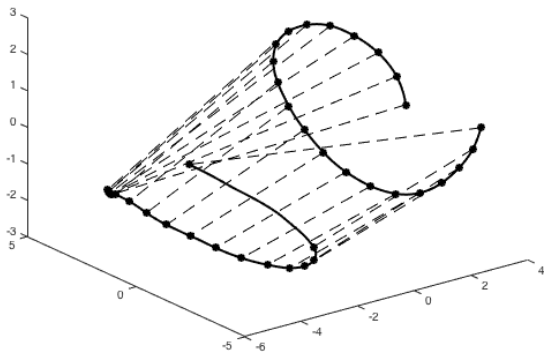
Examples of matchings

Sub-optimal matching

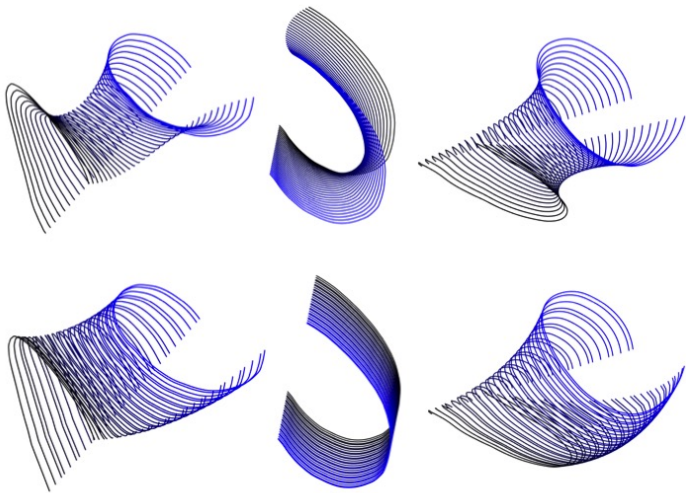


Examples of matchings

Optimal matching

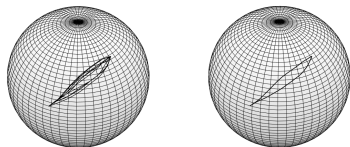


Geodesics between curves vs between shapes

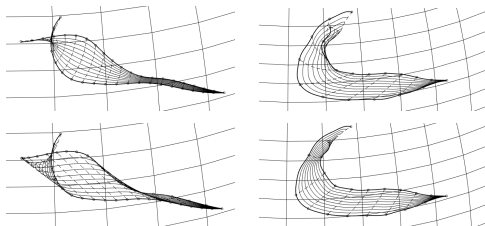


Real data applications

- Trajectory analysis



Clustering of plane trajectories



Comparison of hurricane tracks

Real data applications

- Mean shape of the internal ear (J. M. Loubes)



Thank you for your attention !